



# Building Services in WSRF

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## TODOs

- This should be a hidden slide
- Modify RP exercise to use Query not GMRP
- Interop slide
- 2 hours exercise = 60 slides = 15 slides per module



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# Module 1

- Overview
- WSRF
- Globus Alliance WSRF implementation



# Overview

- 4 modules
- Each module has:
  - ◆ Slides & talk
  - ◆ Hands on
- Covers:
  - ◆ WSRF specification
  - ◆ Globus Alliance implementation of WSRF



## History and Motivation (1)

- Often we think we want standard APIs
  - ◆ Eg. MPI
- But on the grid, we actually want standard wire protocols
  - ◆ the API can be different on each system



## History and Motivation (2)

- Open Grid Services Infrastructure (OGSI)
- GGF standard
- Identified a number of common 'building blocks' used in grid protocols
  - ◆ Inspecting state, creating and removing state, detecting changes in state, naming state
- Defined standard ways to do these things, based on web services (defined a thing called a Grid Service)



## History and Motivation (3)

- But then...
- Realised that this was useful for web services in general, not just for the grid.
- Moved out of GGF, into OASIS
- Split the single OGSI specification into a number of other specifications called WSRF.



# WSRF

WSRF is a framework consisting of a number of specifications.

- **WS-Resource Properties** \*
- **WS-Resource Lifetime** \*
- WS-Service Groups
- WS-Notification
- WS-BaseFaults
- WS-Renewable References (unpublished)

Other WS specifications such as:

- **WS-Addressing** \*

\* will be talked about in this tutorial

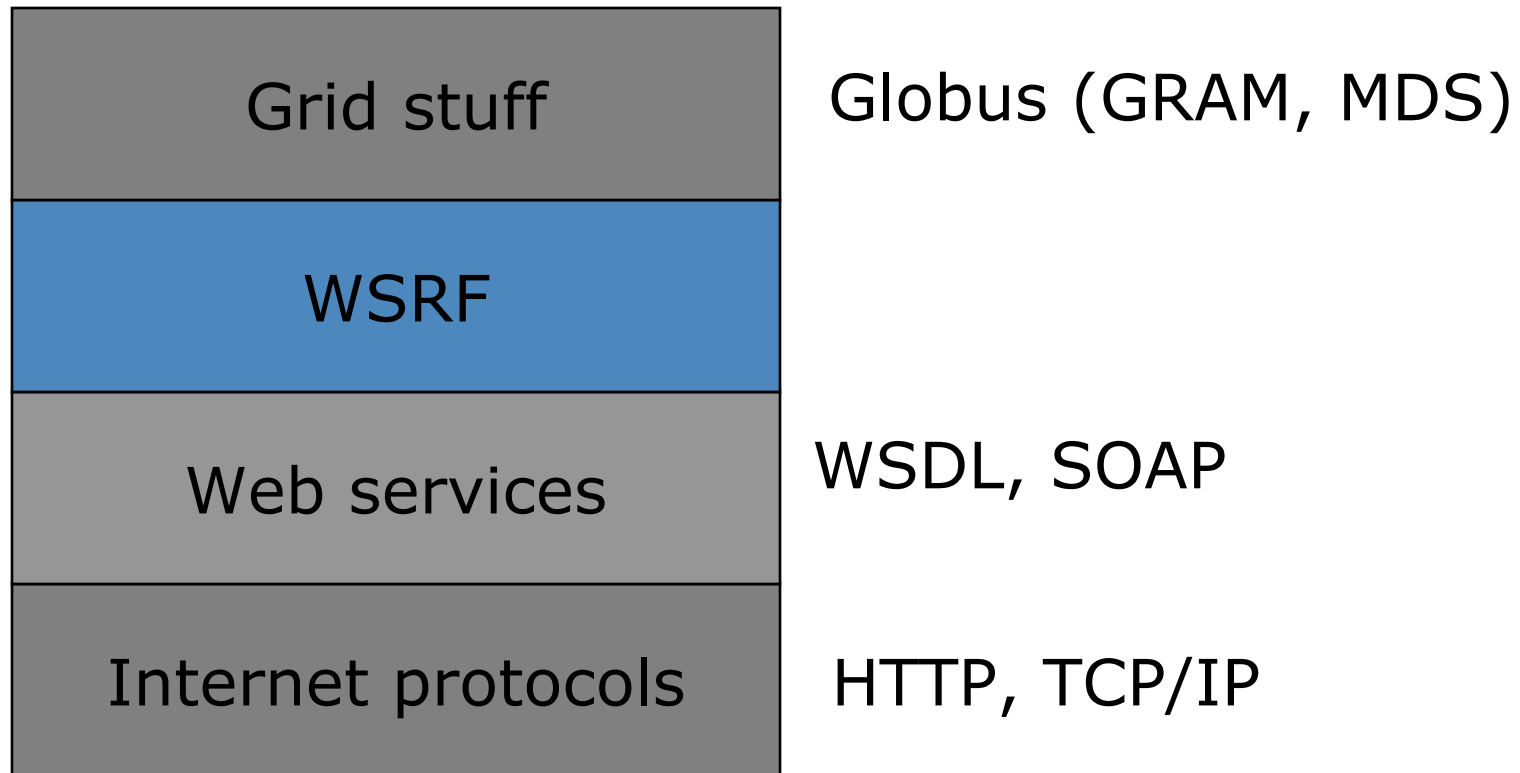




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## How WS-RF fits in with other standards, specifications and protocols.





## WS-Resources

- Web services often provide access to state
  - ◆ Job submissions, databases
- A WS-Resource is standard way of representing that state.
- In this tutorial, we will be using 'counter' resources which are simple accumulators.



## WS-Resources

- WSRF specifications provide:
  - ◆ XML-based Resource Properties
  - ◆ Lifetime management (creation/destruction) of resources
  - ◆ Servicegroups, which group together WS-Resources
  - ◆ Notification
    - (for example of changes in resource properties)
  - ◆ Faults
  - ◆ Renewable References

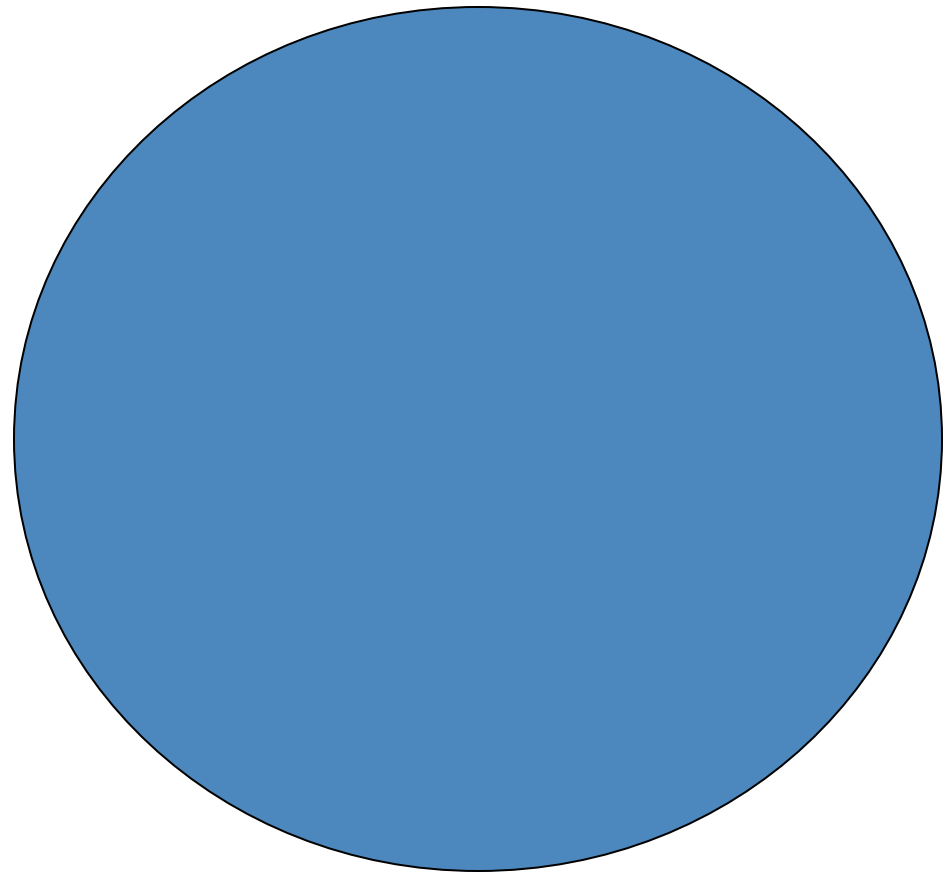


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## Examples of WS-Resources

- Files on a file server
- Rows in a database
- Jobs in a job submission system
- Accounts in a bank

# Web service

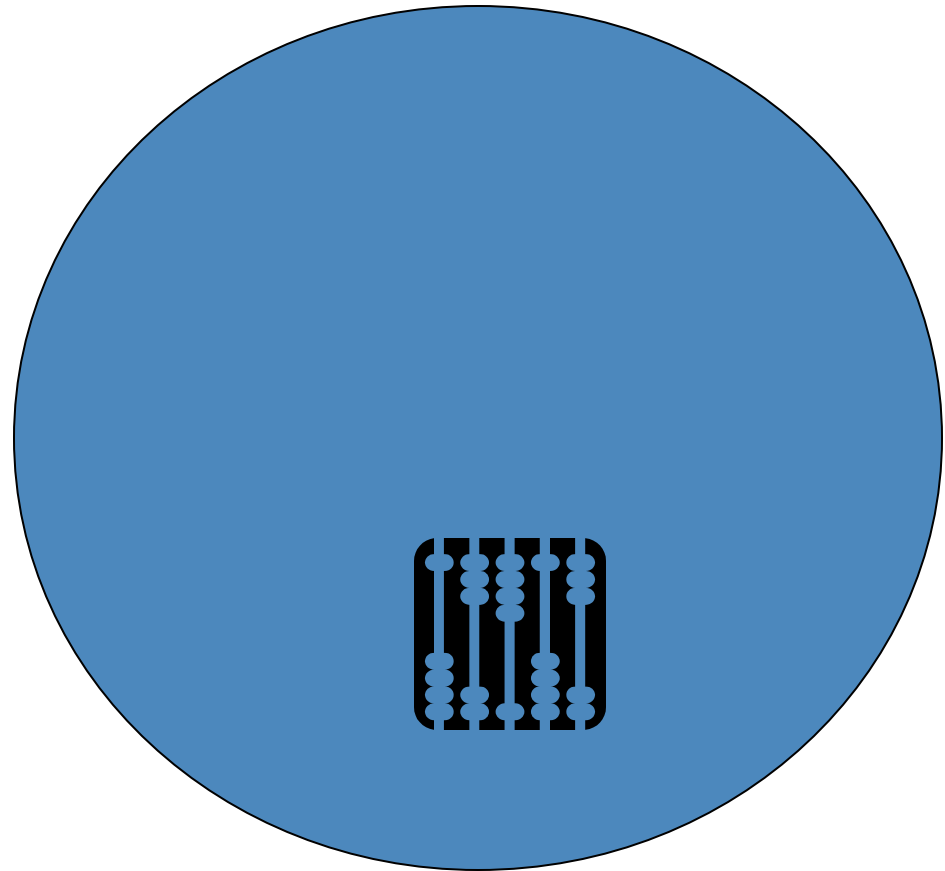


Web service



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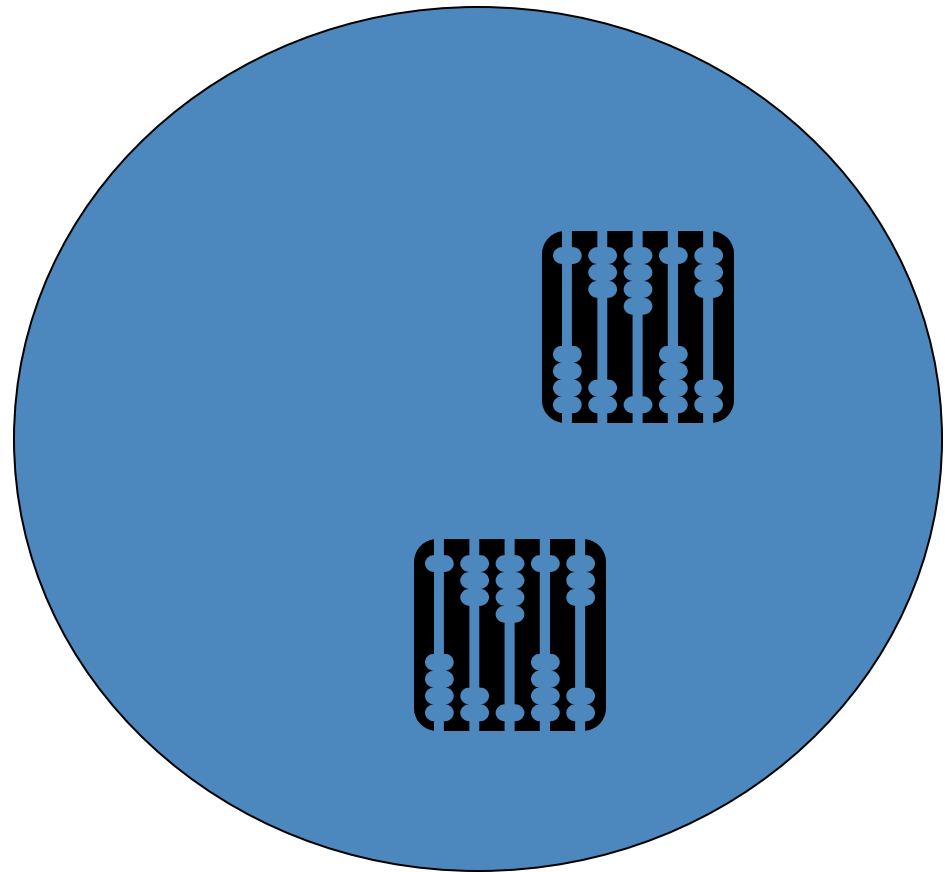
# Web service with WS-Resource





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# Web Service with WS-Resources

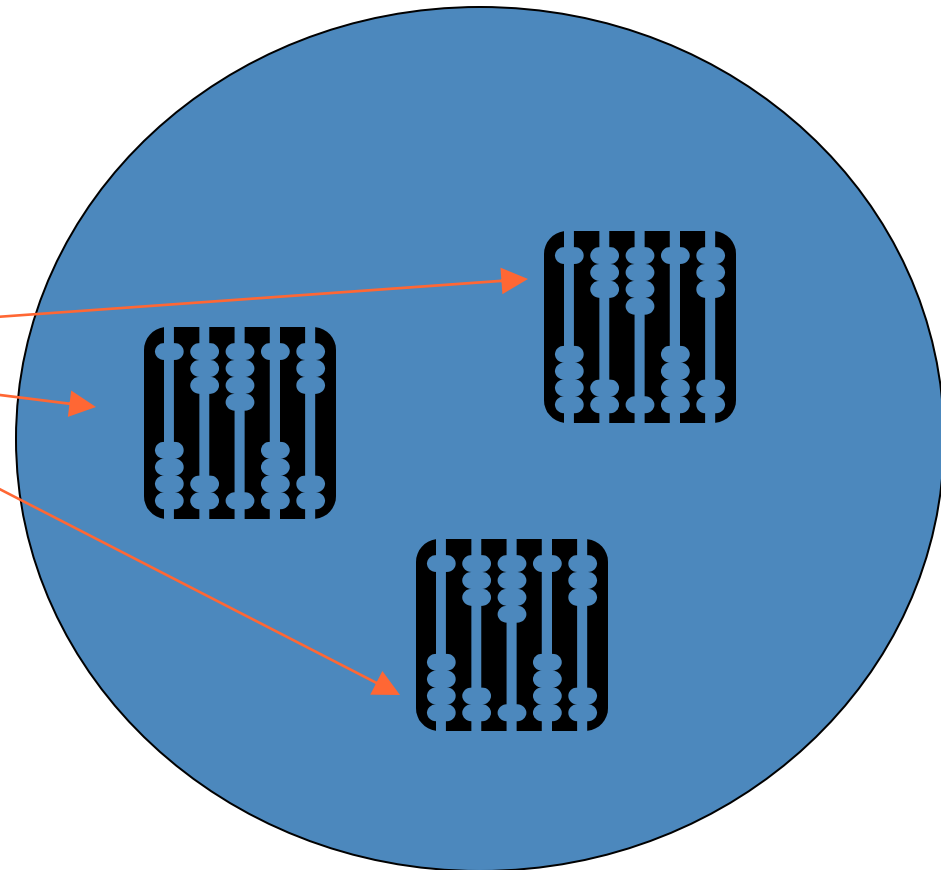




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# Web Service with WS-Resources

WS-Resources







## GT WSRF core

- Container
  - ◆ Hosts services
  - ◆ Built on top of Apache Axis
- Clients
  - ◆ Interact with services
- Build tools
  - ◆ For writing new services
  - ◆ Based around Apache Ant



## Files used in the exercise

- WSDL and XML Schema:
  - ◆ counter\_port\_type.wsdl
- Java
  - ◆ Several Java source files
- Deployment information
  - ◆ deploy-server.wsdd
  - ◆ deploy-jndi-config.xml
- Build.xml
  - ◆ Tells Ant how to build and deploy the code



## Notes on the exercises

- Read notes.txt for information on each exercise.
- Only do one exercise at a time, then wait for next module.
- Each exercise consists of uncommenting code fragments. However, you should **READ AND UNDERSTAND** what you are uncommenting.
- If you are brave, you can make your own extra changes too – but be careful not to break anything!



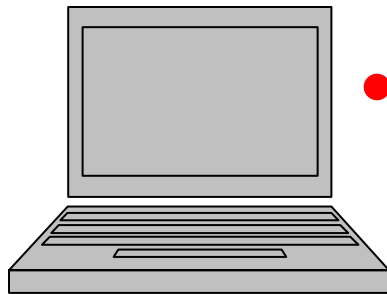
# Exercise 1

- Exercise: stand up supplied installation and check it works.
- Install software
- Start the container
  - ◆ this will have a counter service and one counter resource.
- Interact with the counter resource
  
- Do the exercise now.

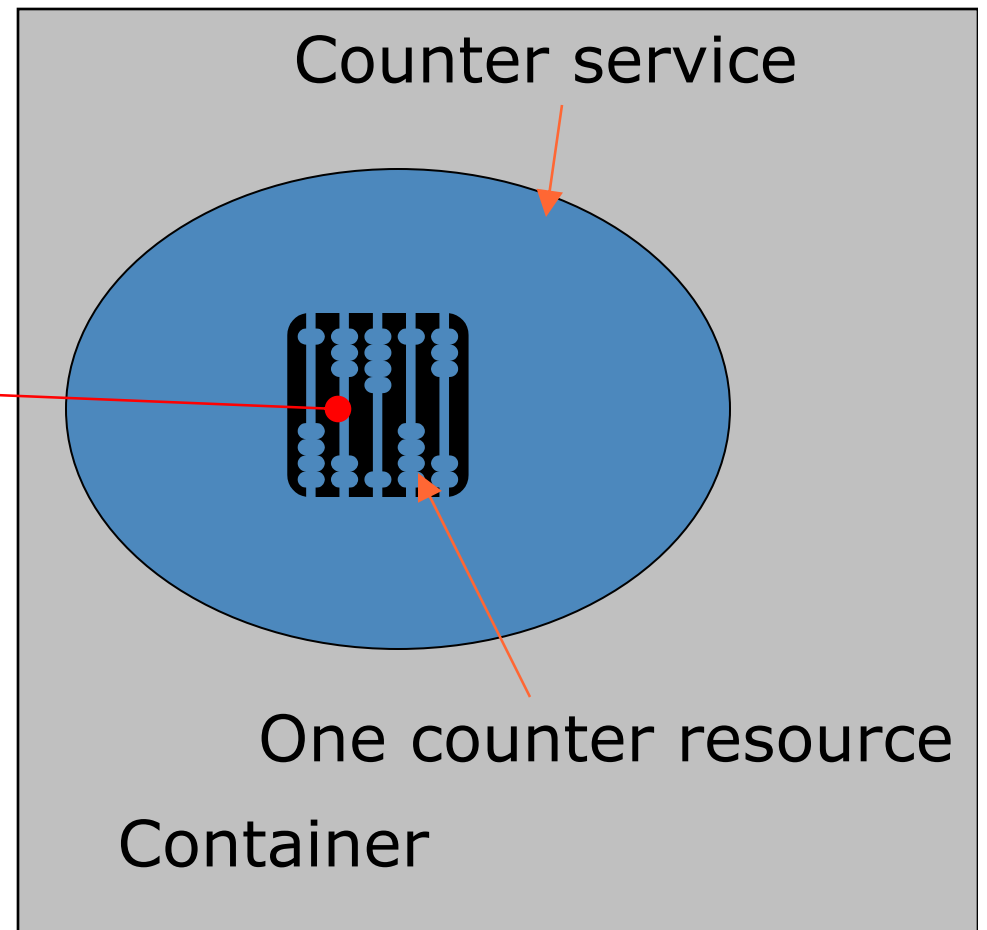


## Exercise 1 overview

- One host (your own machine)
- One web service running on own machine
- One counter resource, which will already exist
- Client running on own machine



Client

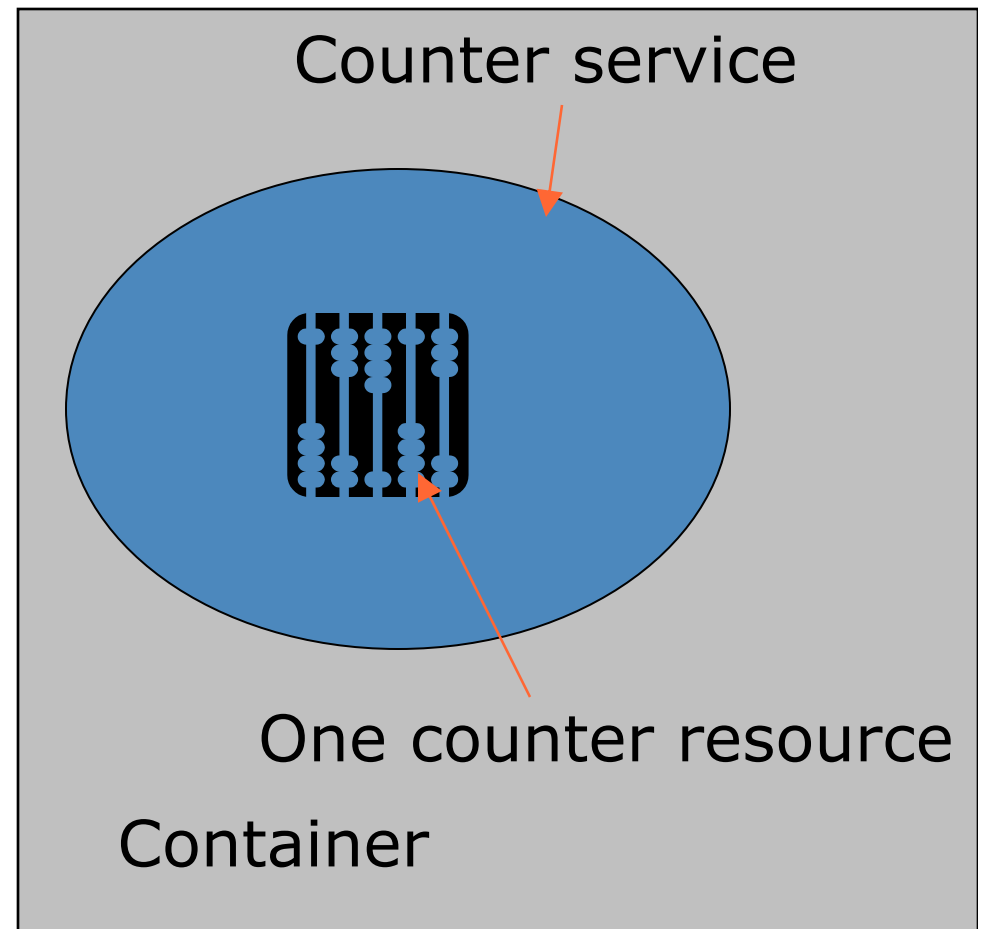




## Exercise 1 overview

`globus-start-container`

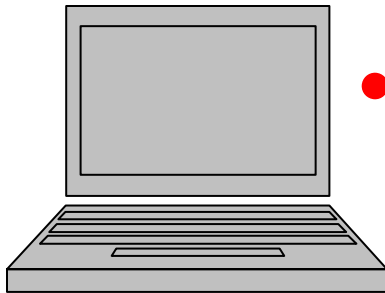
Starts up container,  
with counter service  
and a single counter  
resource.



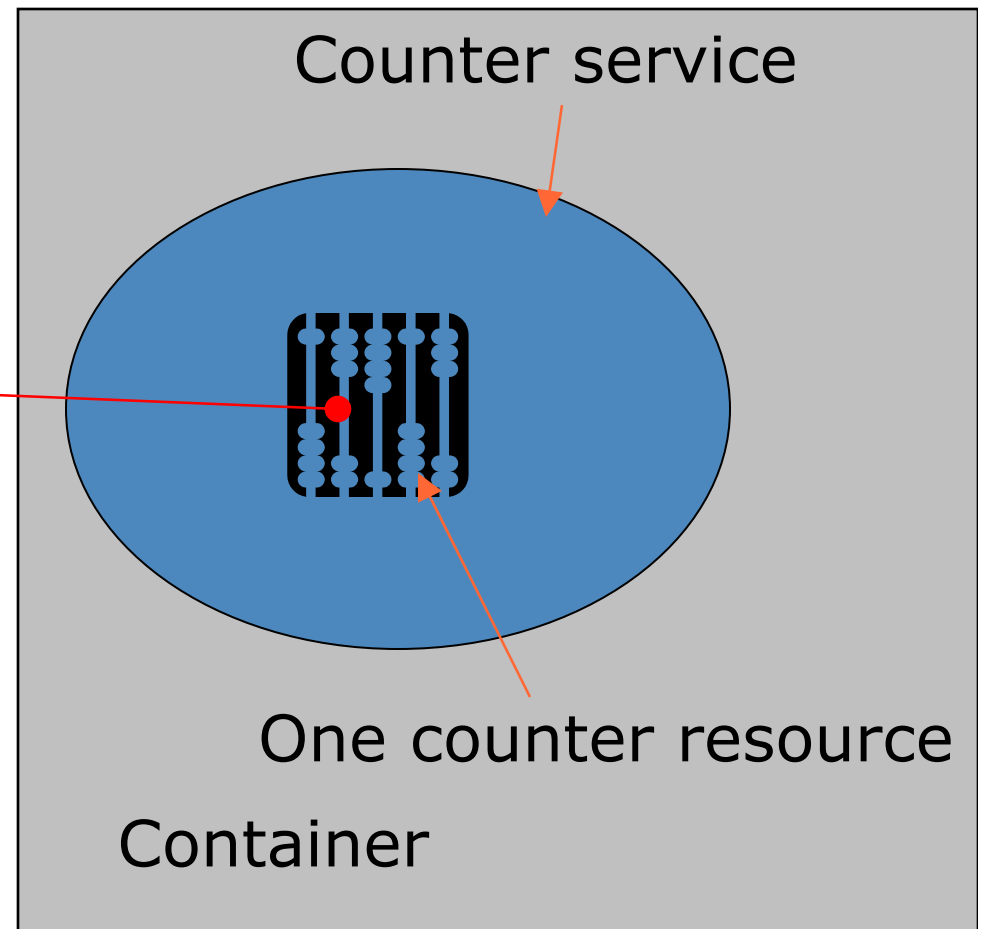


## Exercise 1 overview

show-counter and  
increment-counter  
clients interact with the  
resource through the web  
service.



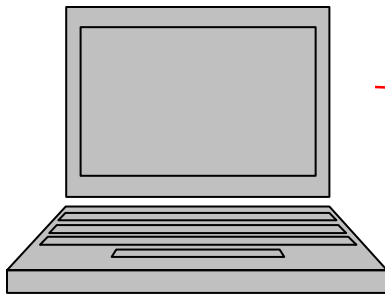
Client





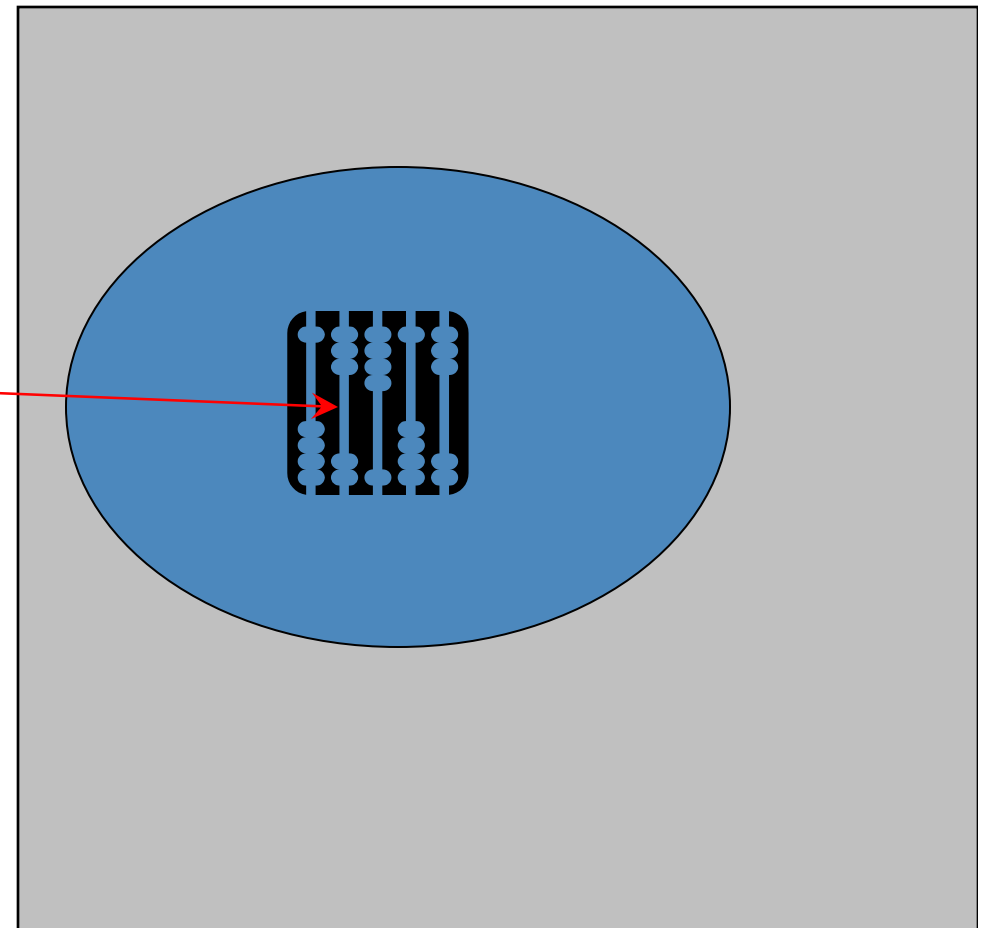
## Exercise 1 overview

increment-counter invokes  
the add operation in  
counter\_port\_type.wsdl



Client

add(1)







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## Module 2 – Resource Addressing

- Endpoint References



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## Why?

- Need some way to refer to web services and WS-Resources from anywhere on the network.



## Endpoint References

- WS-Addressing specification
- An **Endpoint Reference** (EPR) points to a web service by including a URL.



# Endpoint References

- WS-Addressing specification
- An Endpoint Reference (EPR) points to a web service by including a URL.

```
<EPR
xsi:type="ns2:EndpointReferenceType"
xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
xmlns:ns2="http://schemas.xmlsoap.org/ws/2004/03/addressing">
  <ns2:Address xsi:type="ns2:Address">
    http://localhost:8080/wsrf/services/CounterService
  </ns2:Address>
</EPR>
```



## Endpoint References

- WS-Addressing specification
- An Endpoint Reference (EPR) points to a web service by including a URL.
- EPRs can also contain extra information
- For WSRF, can include **ReferenceProperties** that identify a resource – will see this later on.



## Endpoint References

- WS-Addressing specification
- An Endpoint Reference (EPR) points to a web service by including a URL.
- EPRs can also contain extra information
- For WSRF, can include ReferenceProperties that identify a resource – will see this later on.
- Can also contain other information
  - ◆ Security
  - ◆ Renewable Reference information



## Client code fragment

```
CounterServiceAddressingLocator locator =  
    new CounterServiceAddressingLocator();  
EndpointReferenceType endpoint;  
    endpoint = EPRUtils.loadEPR(args);  
CounterPortType counterPort =  
    locator.getCounterPortTypePort(endpoint);  
counterPort.add(1);
```



# Automatically Generated types

```
CounterServiceAddressingLocator locator =  
    new CounterServiceAddressingLocator();  
EndpointReferenceType endpoint;  
    endpoint = EPRUtils.loadEPR(args);  
CounterPortType counterPort =  
    locator.getCounterPortTypePort(endpoint);  
counterPort.add(1);
```

Highlighted types are generated by the build system automatically,  
based on XSD and WSDL.





## \*AddressingLocator

- Every WSDL service has a corresponding AddressingLocator Java class automatically generated.
- For the CounterService, we get:
  - ◆ CounterServiceAddressingLocator
- An AddressingLocator knows how to take an EPR and return a java stub for the remote service:
  - ◆ CounterPortType counterPort =  
locator.getCounterPortTypePort(endpoint);



## \*PortType

- Every port type has a PortType Java interface automatically generated.
- For the counter port type, we have
  - ◆ CounterPortType
- The interface has a method for each operation on the port type:
  - ◆ `counterPort.add(1);`



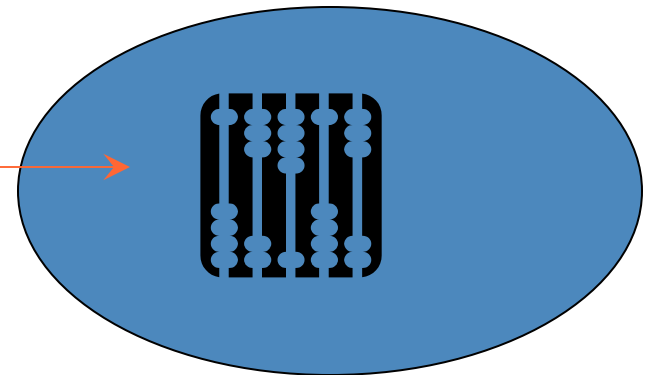
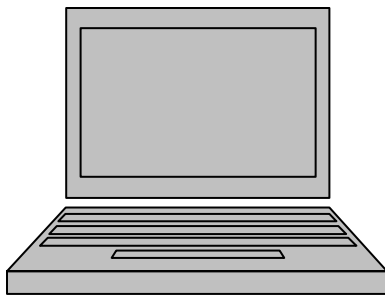
## Exercise 2

- Talk to someone else's service on a different laptop
  - Modify clients to read an EPR file
  - Should be able to run the clients against any machine in the room.
- 
- Do the exercise now.



## Exercise 2 scenario

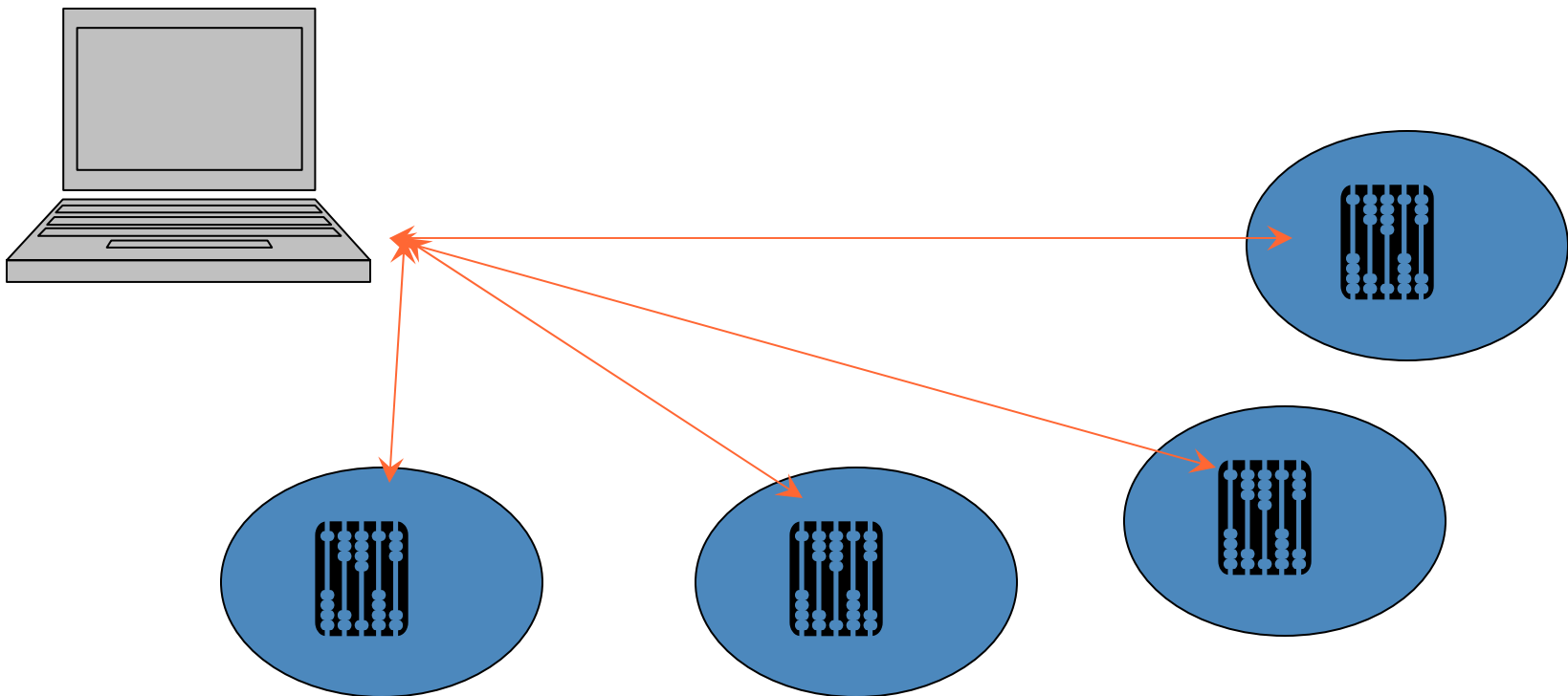
Two hosts (your own machine and your friend's machine)  
One web service running on friend's machine  
One counter resource on friend's machine  
Client running on your own machine





## Exercise 2 scenario

Client can talk to everyone's servers – so the situation in this room looks more like this.





## Module 3 – Resource Properties

- Resources have Resource Properties
- Defined in XML
- Resource Properties document in portType
- Querying Resource Properties



## Why?

- Resources represent state
- Often we want to inspect that state
- In this tutorial, we want to know the value stored in each counter
  - ◆ show-counter client



## XML based

- Each resource has a **Resource Properties document**.
- Defined in XML schema
- Each element in the Resource Properties document is a **Resource Property (RP)**.





## Ways to access RPs

- Pull

- ◆ Client can query the RP document

- `GetResourceProperty`
- `GetMultipleResourceProperties`
- `QueryResourceProperties`

- Push

- ◆ Allows services to send changes in their resources' RPs to interested parties.

- WS-Notification
- Not covered in this tutorial



## Pull operations

- **GetResourceProperty**
  - ◆ Requests a single resource property by name
- **GetMultipleResourceProperties**
  - ◆ Requests several resource properties (from the same resource) by name
- **QueryResourceProperties**
  - ◆ More advanced queries against RP document.
  - ◆ eg. XPath



## Counter example

- The counter service's Resource Property Document is defined in

`schema/core/samples/counter/counter_port_type.wsdl`

- ```
<xsd:element name="CounterRP">  
  <xsd:complexType>  
    <xsd:sequence>  
      <xsd:element ref="tns:Value"  
        minOccurs="1" maxOccurs="1"/>  
    </xsd:sequence>  
  </xsd:complexType>  
</xsd:element>
```



## Operation Providers

- WSRF Core allows operations to be implemented by Operation Providers.
- Service writers can include these in WSDD, rather than writing Java code.
- Exercise will involve adding operation provider to support QueryResourceProperties operation



## Exercise 3

- Exercise: add a resource property to the service to give 'last incremented time'.  
New client to query this RP.
- Query own counters and query other peoples' counters.
- Do the exercise now.



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## Module 4 – Resource Lifetime

- Creating new resources
- Destroying old resources
- Soft-state lifetime management

## Why?

- Resources come and go
- For example:
  - ◆ jobs in a batch submission system could be represented as resources
  - ◆ submitting a new job causes a new resource to be created
  - ◆ when the job is completed, the resource goes away



## Creating new resources

- Factory pattern
- A web service operation causes a new resource to come into existence.
- For example, in job submission:
  - ◆ `submit(JobDescription)`





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# Destroying resources

- Two ways:
  - ◆ Immediate Destruction
  - ◆ Scheduled Destruction



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## Immediate destruction

- Destroy the resource now!
- Destroy operation



## Scheduled Destruction

- Scheduled destruction allows soft management of state.
- `TerminationTime` RP
- Keep state alive for as long as we need it, by calling `SetTerminationTime` operation periodically.



## Scheduled Destruction

- Remote service is 'self-cleaning'
  - ◆ old unwanted state gets cleaned up automatically if no-one keeps it alive
- Problem: if interested party is disconnected from network for a long time, then it cannot extend lifetime and state may be cleaned up prematurely.



## EPRs with ReferenceProperties

- If there are several counters accessible through a service, we need some way to tell them apart when making calls.
- Add ReferenceProperties to EPR with a key that identifies counter.



# EPRs with ReferenceProperties

```
<EPR
  xsi:type="ns2:EndpointReferenceType"
  xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
  xmlns:ns2="http://schemas.xmlsoap.org/ws/2004/03/addressing">
  <ns2:Address xsi:type="ns2:Address">
    http://localhost:8080/wsrf/services/CounterService
  </ns2:Address>
  <ns2:ReferenceProperties xsi:type="ns2:ReferencePropertiesType">
    <ns3:CounterKey
      xmlns:ns3="http://counter.com">42</ns3:CounterKey>
    </ns2:ReferenceProperties>
</EPR>
```

- Note that the CounterKey field is meaningless to everyone apart from the service.



# EPRs with ReferenceProperties

```
<EPR
  xsi:type="ns2:EndpointReferenceType"
  xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
  xmlns:ns2="http://schemas.xmlsoap.org/ws/2004/03/addressing">
  <ns2:Address xsi:type="ns2:Address">
    http://localhost:8080/wsrf/services/CounterService
  </ns2:Address>
  <ns2:ReferenceProperties xsi:type="ns2:ReferencePropertiesType">
    <ns3:CounterKey
      xmlns:ns3="http://counter.com">42</ns3:CounterKey>
    </ns2:ReferenceProperties>
</EPR>
```

- Note that the CounterKey field is meaningless to everyone apart from the service.



# EPRs with ReferenceProperties

```
<EPR
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  xmlns:ns2="http://schemas.xmlsoap.org/ws/2004/03/addressing">
  <ns2:Address xsi:type="ns2:Address">
    http://localhost:8080/wsrf/services/CounterService
  </ns2:Address>
  <ns2:ReferenceProperties xsi:type="ns2:ReferencePropertiesType">
    <ns3:CounterKey
      xmlns:ns3="http://counter.com">42</ns3:CounterKey>
    </ns2:ReferenceProperties>
</EPR>
```

- Note that the CounterKey field is meaningless to everyone apart from the service.





## Resource Homes

- Resource Homes map from key in EPR to a resource object
- So far, CounterService has used SingletonResourceHome.
  - ◆ Always returns the same single resource
  - ◆ So CounterService only provides access to one resource
  - ◆ No key needed in EPR
- Will now use ResourceHomeImpl
  - ◆ Allows creation of new resource objects
  - ◆ Maps from key in EPR to resource objects
  - ◆ Counter service will provide access to many resource objects



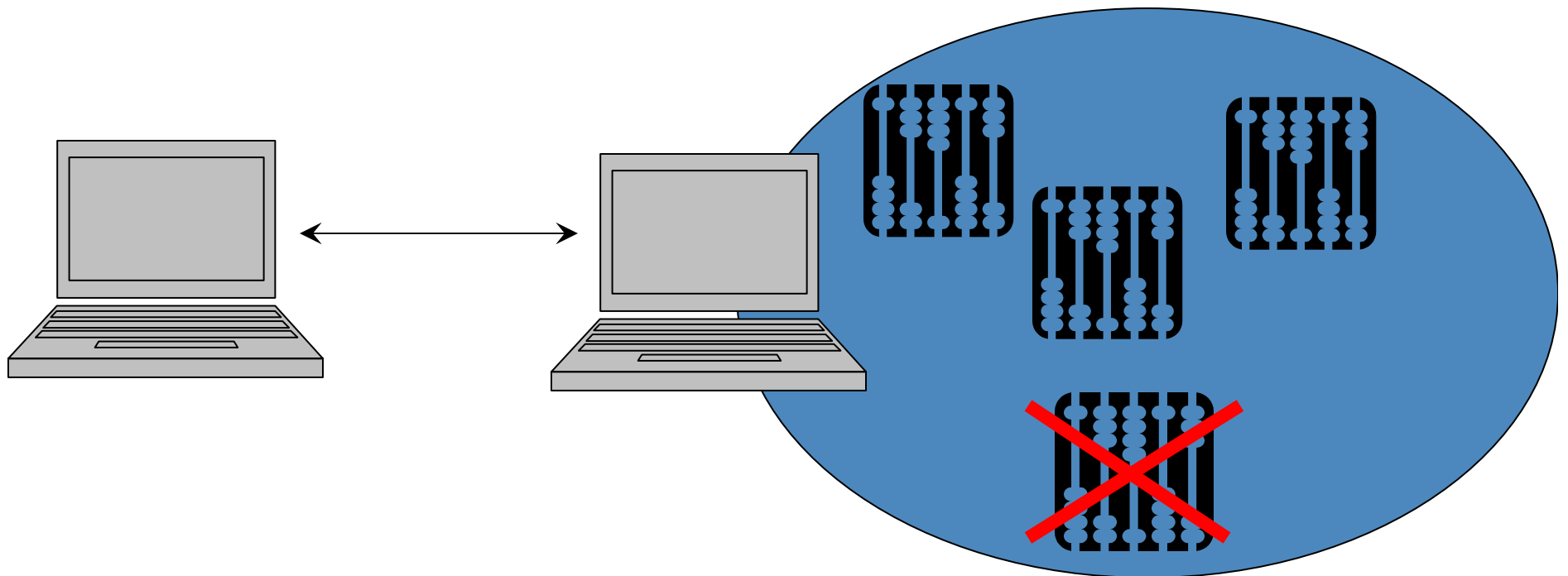
## Exercise 4

- Exercise: create new counters. Destroy old counters.
- Two new clients:
  - ◆ create-counter
  - ◆ destroy-counter



## Exercise 4 scenario

Created new counters  
Destroyed existing counters





## The rest of WSRF

- WS-Resource Properties
- WS-Resource Lifetime
- WS-Servicegroups
- WS-BaseFaults
- WS-Renewable References
- WS-Notification



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## WS-ServiceGroups

- Form groups of services and/or resources
- Represent those groups as Resources.
- Registries etc



## WS-BaseFaults

- Standard datatype for transmitting webservice faults
  - ◆ Originator
  - ◆ Timestamp
  - ◆ Etc...



## WS-Renewable References

- EPRs can become stale
  - ◆ Service might move to a different host
- Renewable References provide a way to take a stale reference and try to a fresh one.



## WS-Notification

- A group of 3 standards
- Deliver notifications of events
- For example, change in value of a resource property
- Started as one WSRF standard, but split off into three separate standards.



Fin