

Programming on the Grid using GridRPC

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Outline

What is GridRPC?

- ▶ Overview
- ▶ v.s. MPI
- ▶ Typical scenarios

Overview of Ninf-G and GridRPC API

- ▶ Ninf-G: Overview and architecture
- ▶ GridRPC API
- ▶ Ninf-G API

How to develop Grid applications using Ninf-G

- ▶ Build remote libraries
- ▶ Develop a client program
- ▶ Run

Practicals

Recent activities/achievements in Ninf project

What is GridRPC?

Programming model on Grid based on
Grid Remote Procedure Call (GridRPC)

Layered Programming Model/Method

Portal / PSE

GridPort, HotPage,
GSDK, Grid PSE Builder,
etc...



Easy but
inflexible



High-level Grid Middleware

MPI (MPICH-G2, PACX-MPI, ...)
GridRPC (Ninf-G, NetSolve, ...)



MPI

Low-level Grid Middleware

Globus Toolkit



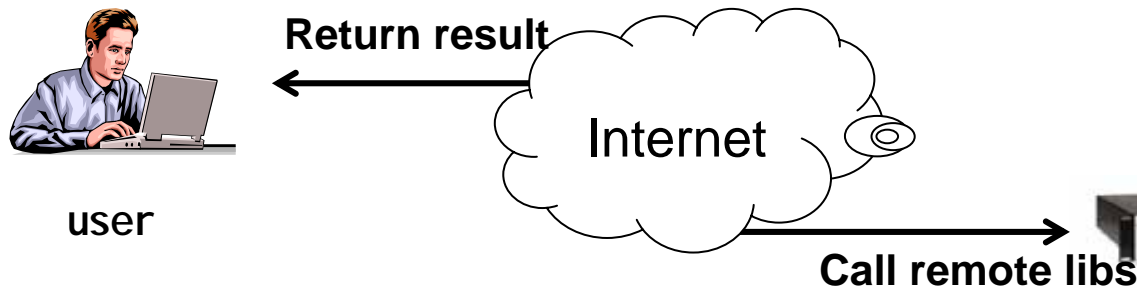
Primitives

Socket, system calls, ...

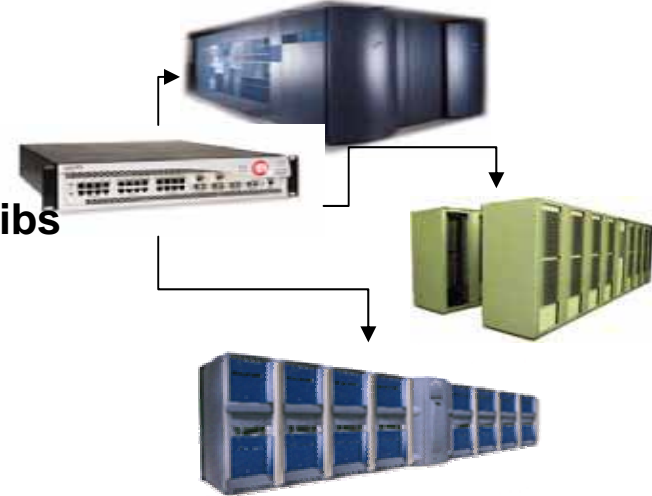
Difficult
but flexible



GridRPC



Utilization of remote Supercomputers



Call remote (special) libraries

Use as backend of portals / ASPs



Large-scale distributed computing using multiple computing resources on Grids

**Suitable for implementing task-parallel applications
(compute independent tasks on distributed resources)**

GridRPC Model

Client Component

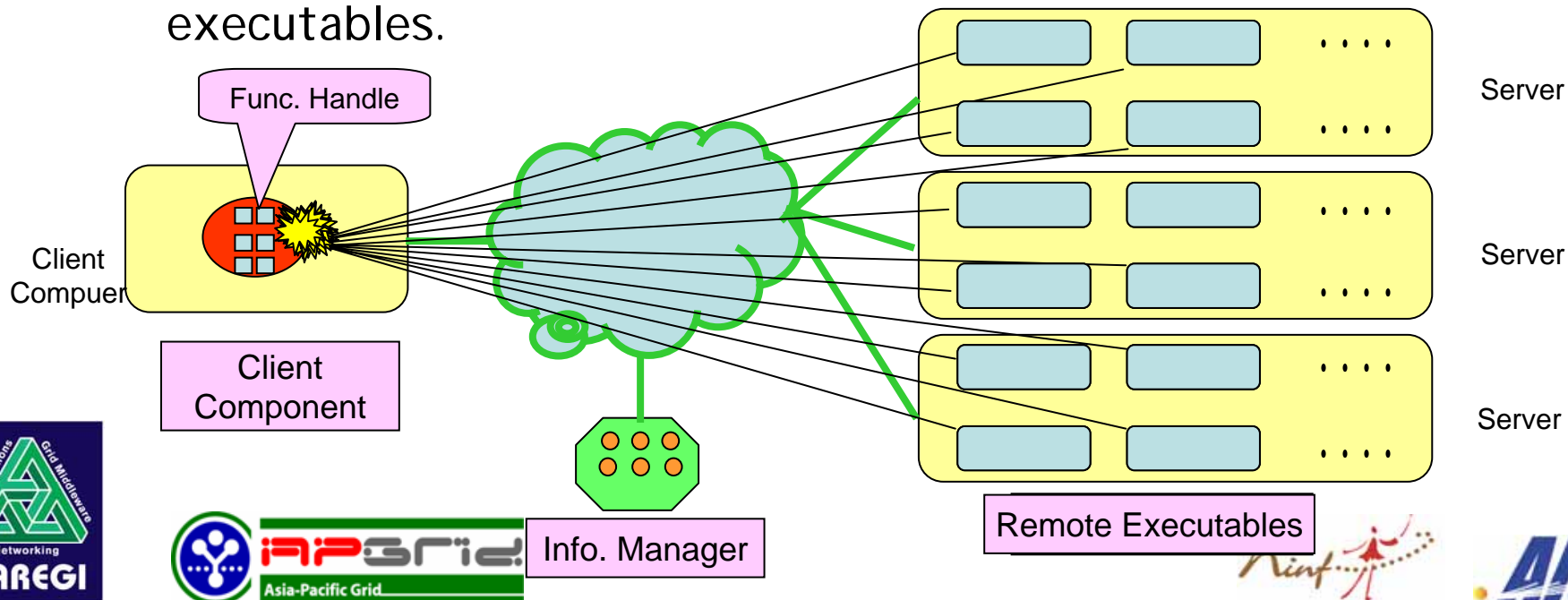
- ▶ Caller of GridRPC .
- ▶ Manages remote executables via function handles

Remote Executables

- ▶ Callee of GridRPC.
- ▶ Dynamically generated on remote servers.

Information Manager

- ▶ Manages and provides interface information for remote executables.



GridRPC: RPC "tailored" for the Grid

- Medium to Coarse-grained calls
 - ▶ Call Duration < 1 sec to > week
- Task-Parallel Programming on the Grid
 - ▶ Asynchronous calls, 1000s of scalable parallel calls
- Large Matrix Data & File Transfer
 - ▶ Call-by-reference, shared-memory matrix arguments
- Grid-level Security (e.g., Ninf-G with GSI)
- Simple Client-side Programming & Management
 - ▶ No client-side stub programming or IDL management
- Other features...

GridRPC v.s. MPI

	GridRPC	MPI
parallelism	task parallel	data parallel
model	client/server	SPMD
API	GridRPC API	MPI
co-allocation	dispensable	indispensable
fault tolerance	good	poor (fatal)
private IP nodes	available	unavailable
resources	can be dynamic	static *
others	easy to gridify existing apps.	well known seamlessly move to Grid

Typical scenario 1: desktop supercomputing

- Utilize remote supercomputers from your desktop computer
- Reduce cost for maintenance of libraries server
- ASP-like approach

client



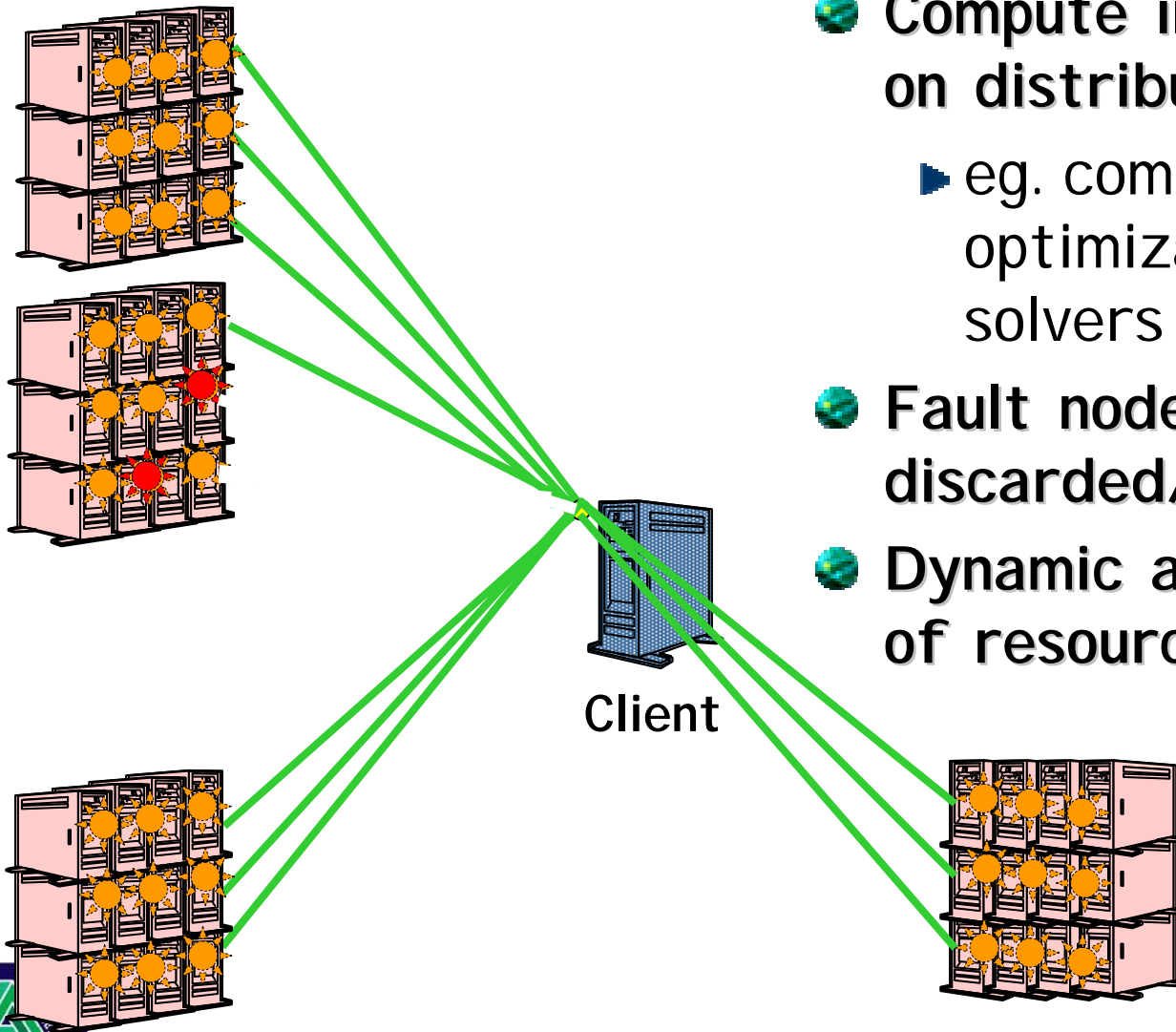
arguments

results



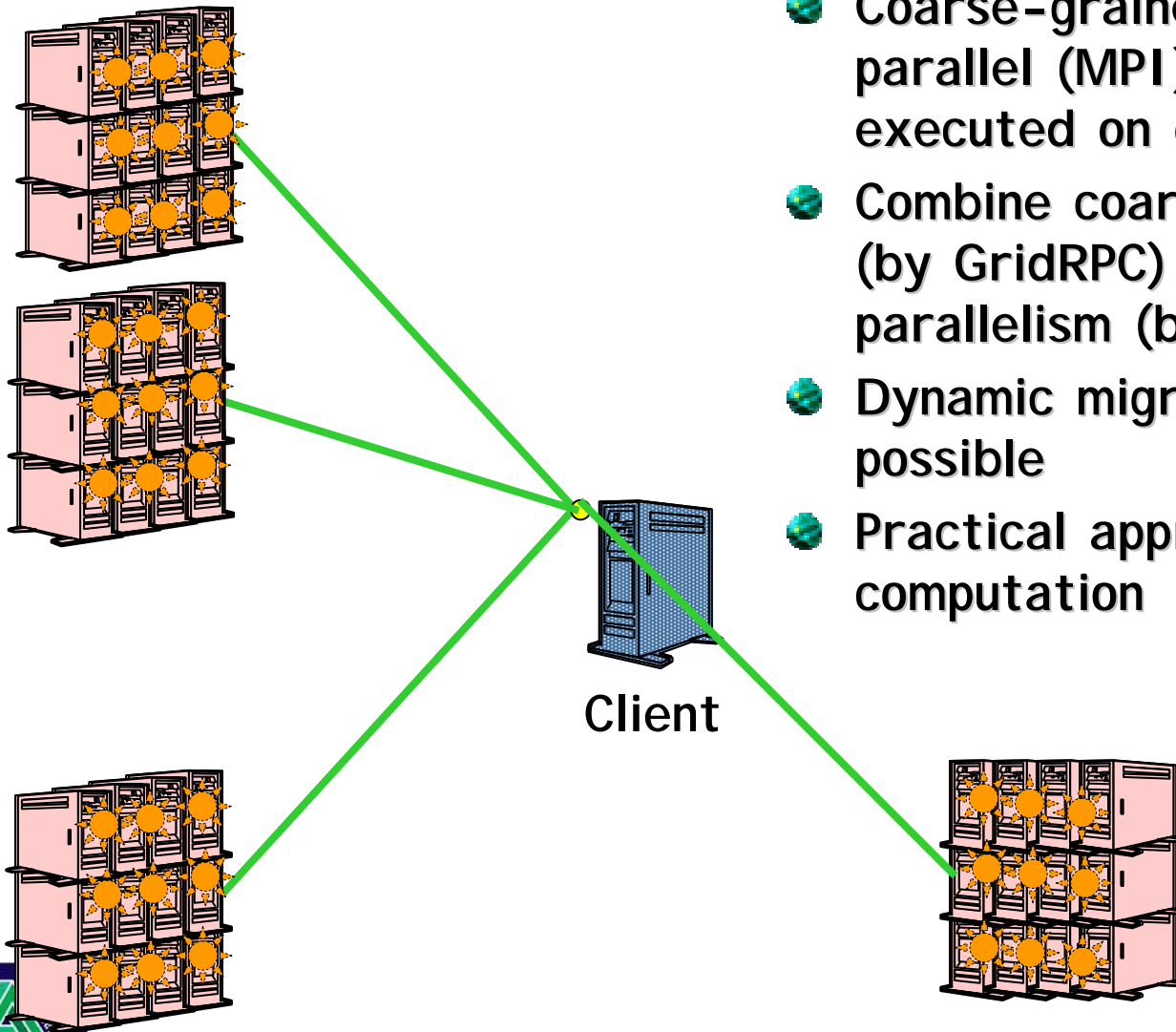
Numerical Libraries
Applications

Typical scenario 2: parameter surevey



- Compute independent tasks on distributed resources
 - ▶ eg. combinatorial optimization problem solvers
- Fault nodes can be discarded/retried
- Dynamic allocation / release of resources is possible

Typical scenario 3: GridRPC + MPI



- Coarse-grained independent parallel (MPI) programs are executed on distributed clusters
- Combine coarse-grained parallelism (by GridRPC) and fine-grained parallelism (by MPI)
- Dynamic migration of MPI jobs is possible
- Practical approach for large-scale computation

Sample Architecture and Protocol of GridRPC System – Ninf -

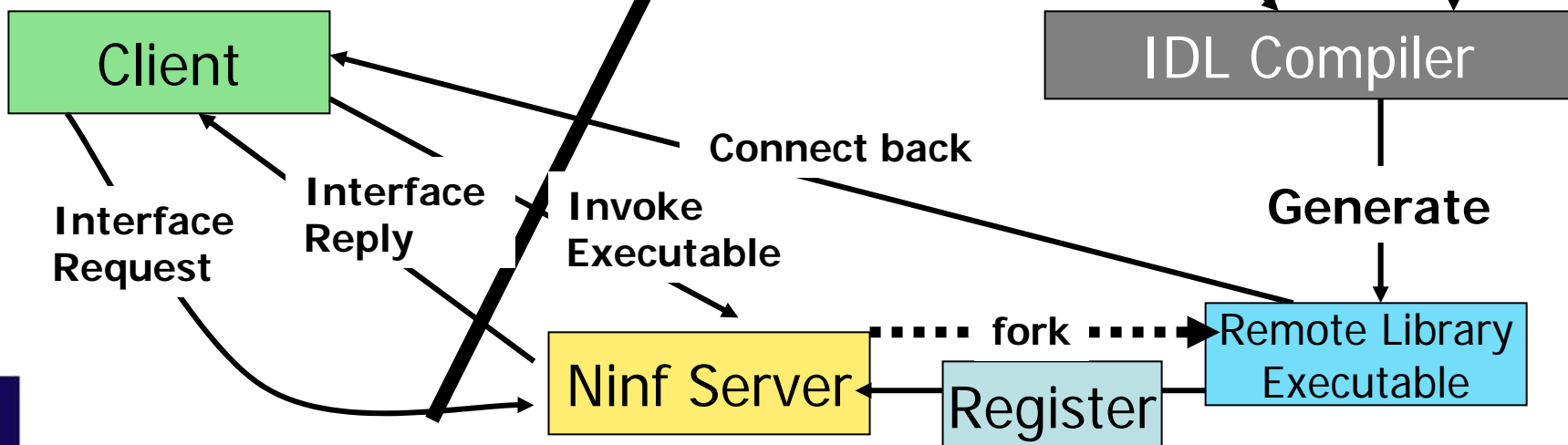
- **Call remote library**
 - ▶ Retrieve interface information
 - ▶ Invoke **Remote Library Executable**
 - ▶ It Calls back to the client

Client side

Server side

◆ Server side setup

- Build **Remote Library Executable**
- Register it to the **Ninf Server**



GridRPC: based on Client/Server model

Server-side setup

- ▶ Remote libraries must be installed in advance
 - Ⓜ Write IDL files to describe interface to the library
 - Ⓜ Build remote libraries
- ▶ Syntax of IDL depends on GridRPC systems
 - Ⓜ e.g. Ninf-G and NetSolve have different IDL

Client-side setup

- ▶ Write a client program using GridRPC API
- ▶ Write a client configuration file
- ▶ Run the program

Ninf-G

Overview and Architecture

What is Ninf-G?

- A software package which supports programming and execution of Grid applications using GridRPC.
- Three major versions
 - ▶ Version 2 (Ninf-G2)
 - ⊙ Works with pre-WS GRAM
 - ⊙ The latest version is 2.3.0
 - ⊙ 2.4.0 will come soon
 - ▶ Version 3 (Ninf-G3)
 - ⊙ Works with GT3 WS GRAM
 - ⊙ Obsolete version
 - ⊙ Need to apply 3000lines patch to GT3.2.1
 - ▶ Version 4 (Ninf-G4)
 - ⊙ Works with GT4 WS GRAM
 - ⊙ Has an interface for working with other Grid middleware
 - ⊙ 4.0.0 beta will come soon
 - ⊙ 4.0.0 will be available on SC2005
- Today's talk is based on Ninf-G2, but no differences in API between three versions

What is Ninf-G? (cont'd)

Ninf-G is developed using Globus C and Java APIs

- ▶ Uses GSI, GRAM, MDS, GASS, and Globus-IO

Ninf-G includes

- ▶ C/C++, Java APIs, libraries for software development
- ▶ IDL compiler for stub generation
- ▶ Shell scripts to
 - @ compile client program
 - @ build and publish remote libraries
- ▶ sample programs and manual documents

Terminology

Ninf-G Client

- ▶ This is a program written by a user for the purpose of controlling the execution of computation.

Ninf-G IDL

- ▶ Ninf-G IDL (Interface Description Language) is a language for describing interfaces for functions and objects those are expected to be called by Ninf-G client.

Ninf-G Stub

- ▶ Ninf-G stub is a wrapper function of a remote function/object. It is generated by the stub generator according to the interface description for user-defined functions and methods.

Terminology (cont'd)

Ninf-G Executable

- ▶ Ninf-G executable is an executable file that will be invoked by Ninf-G systems. It is obtained by linking a user-written function with the stub code, Ninf-G and the Globus Toolkit libraries.

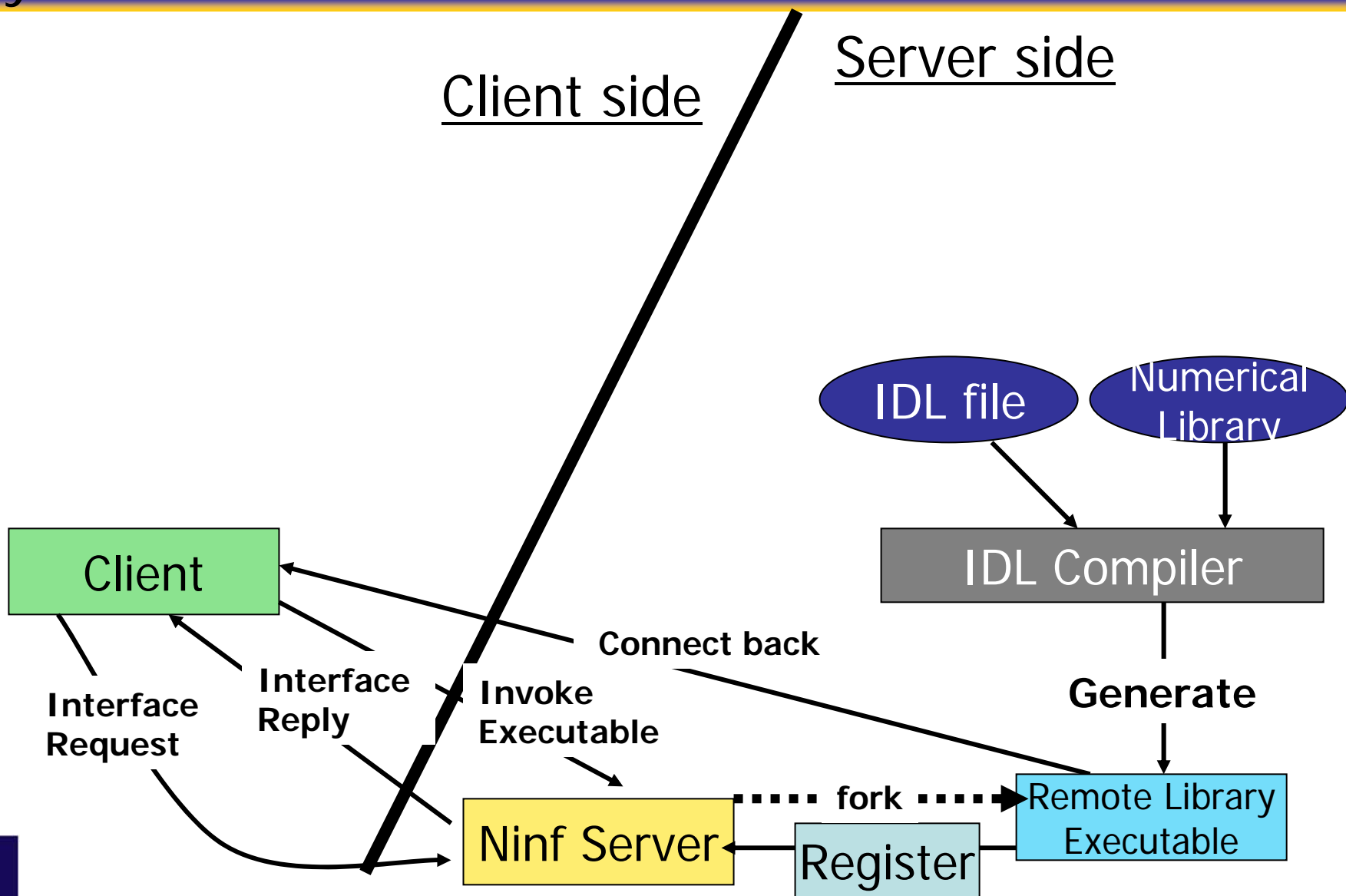
Session

- ▶ A session corresponds to an individual RPC and it is identified by a non-negative integer called Session ID.

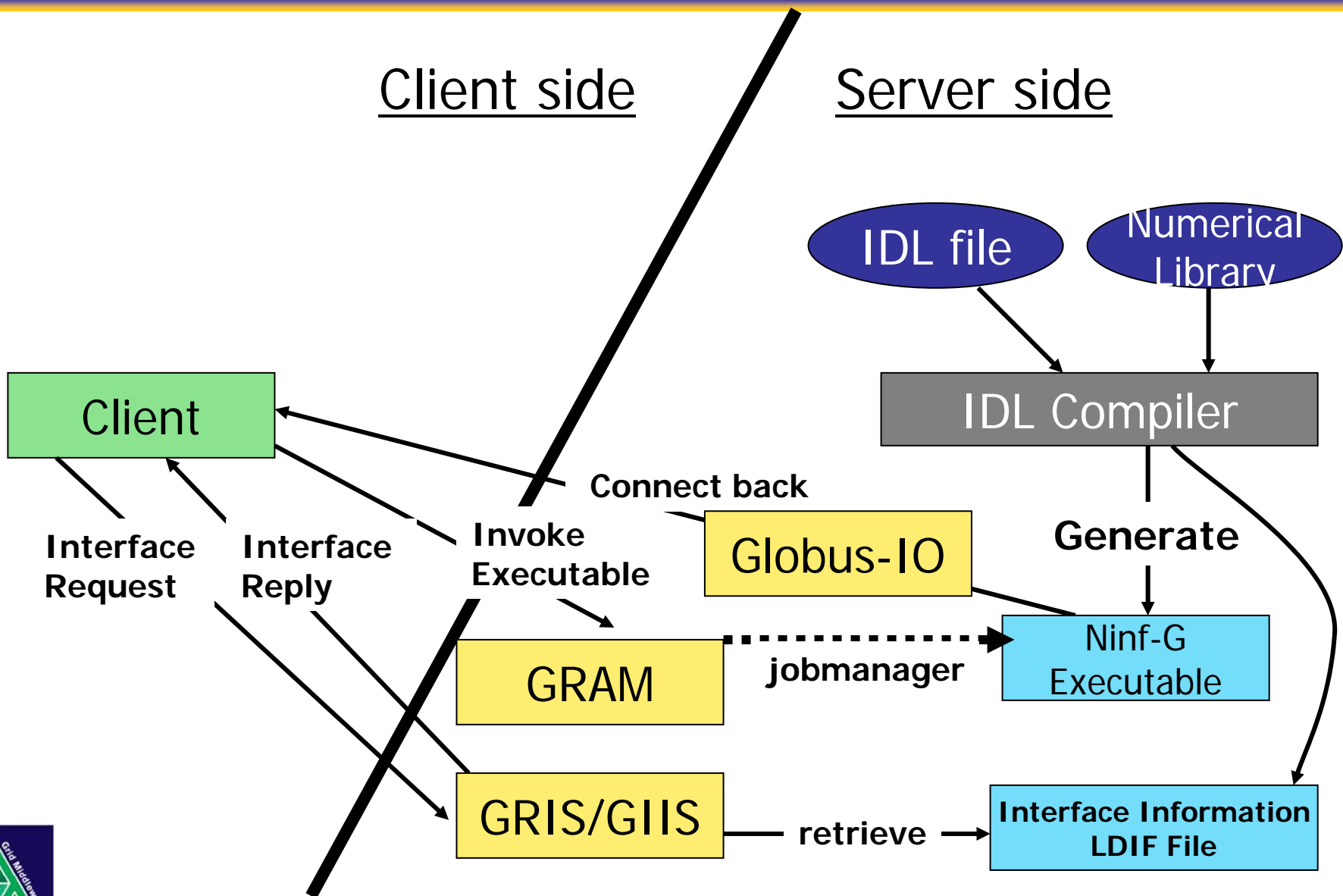
GridRPC API

- ▶ Application Programming Interface for GridRPC. The GridRPC API is going to be standardized at the GGF GridRPC WG.

Sample Architecture and Protocol of GridRPC System – Ninf -



Architecture of Ninf-G



How to use Ninf-G

Build remote libraries on server machines

- ▶ Write IDL files
- ▶ Compile the IDL files
- ▶ Build and install remote executables

Develop a client program

- ▶ Programming using GridRPC API
- ▶ Compile

Run

- ▶ Create a client configuration file
- ▶ Generate a proxy certificate
- ▶ Run

Sample Program

Parameter Survey

- ▶ No. of surveys: n
- ▶ Survey function: `survey(in1, in2, result)`
- ▶ Input Parameters: `double in1, int in2`
- ▶ Output Value: `double result[]`

Main Program

```
Int main(int argc, char** argv)
{
  int i, n, in2;
  double in1, result[100][100];

  Pre_processing();

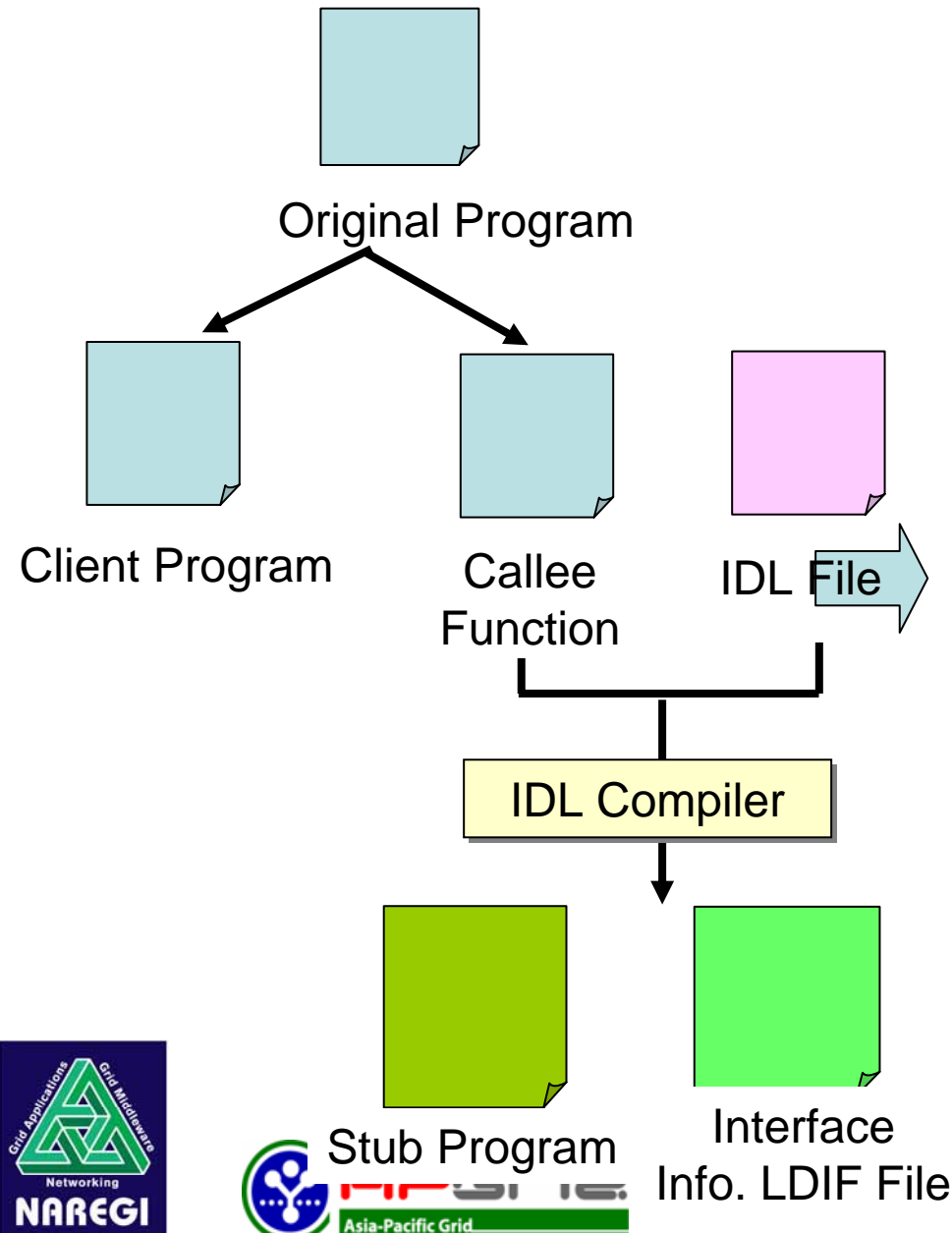
  For(i = 0; i < n, i++){
    survey(in1, in2, resul+100*n)
  }

  Post_processing();
}
```

Survey Function

```
survey(double in1, int in2, double* result)
{
  ...
  Do Survey
  ...
}
```

Build remote library (server-side operation)



Callee Function

```
survey
  (double in1, int in2, int size, double* result)
  ...
  Do Survey
  ...
}
```

Specify size of argument

IDL File

```
Module Survey_prog;

Define survey
  (IN double in1, IN int in2, IN int size,
   OUT double* result);

Required "survey.o"
Calls "C" survey(in1, in2, size, result);
```

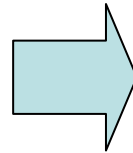
Ninify the original code (client-side)

```
Int main(int argc, char** argv)
{
  int i, n, in2;
  double in1, result[100][100];

  Pre_processing();

  For(l = 0; l < n, i++){
    survey(in1, in2, resul+100*n)
  }

  Post_processing();
}
```



```
Int main(int argc, char** argv){
  int i, n, in2;
  double in1, result[100][100];
  grpc_function_handle_t handle [100];

  Pre_processing(); Declare func. handles

  grpc_initialize(); Init func. handles
  for(l = 0; l < n; i++) {
    handle[i] = grpc_function_handle_init();
  }

  For(l = 0; l < n, i++){ Async. RPC
    grpc_call_async
    (handles, in1,in2,100, result+100*n)
  }

  grpc_wait_all(); Retrieve results

  for(l = 0; i<n; i++){
    grpc_function_handle_destruct();
  }
  grpc_finalize(); Destruct handles

  Post_processing();
}
```


Ninf-G

How to build remote libraries

Ninf-G remote libraries

- Ninf-G remote libraries are implemented as executable programs (**Ninf-G executables**) which
 - ▶ contains stub routine and the main routine
 - ▶ will be spawned off by GRAM
- The stub routine handles
 - ▶ communication with clients and Ninf-G system itself
 - ▶ argument marshalling
- Underlying executable (main routine) can be written in C, C++, Fortran, etc.

Ninf-G remote libraries (cont'd)

🌐 Ninf-G provides two kinds of Ninf-G remote executables:

▶ Function

@ Stateless

@ Defined in standard GridRPC API

▶ Ninf-G object

@ stateful

@ enables to avoid redundant data transfers

@ multiple methods can be defined

+ initialization

+ computation

How to build Ninf-G remote libraries (1/3)

- Write an interface information using Ninf-G Interface Description Language (Ninf-G IDL).

Example:

```
Module mmul;  
Define dmmul (IN int n,  
              IN double A[n][n],  
              IN double B[n][n],  
              OUT double C[n][n])  
Require "libmmul.o"  
Calls "C" dmmul(n, A, B, C);
```

- Compile the Ninf-G IDL with Ninf-G IDL compiler

```
% ng_gen <IDL_FILE>
```

ns_gen generates stub source files and a makefile (<module_name>.mak)

How to build Ninf-G remote libraries (2/3)

- Compile stub source files and generate Ninf-G executables and LDIF files (used to register Ninf-G remote libs information to GRI S).

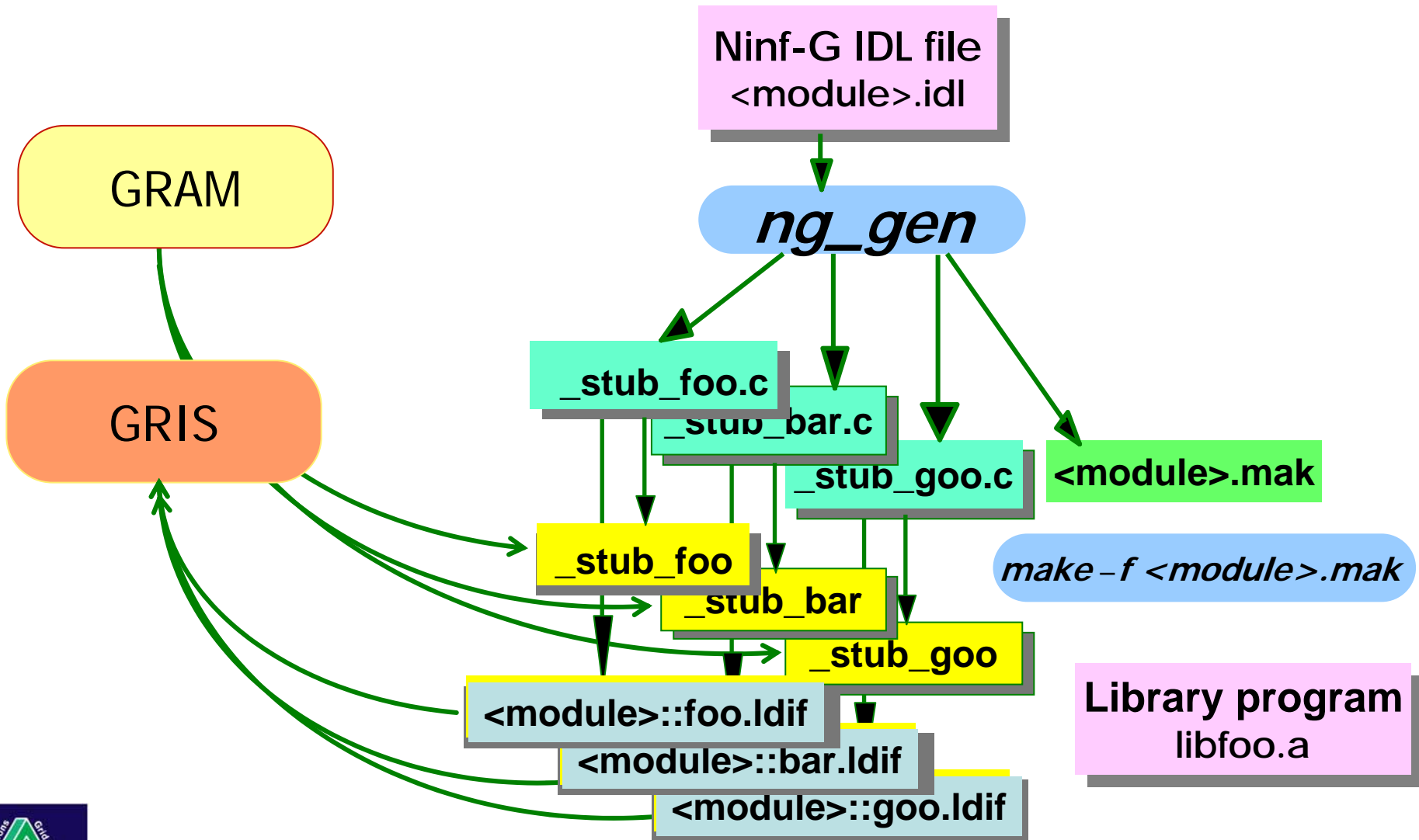
```
% make -f <module_name>.mak
```

- Publish the Ninf-G remote libraries

```
% make -f <module_name>.mak install
```

This copies the LDIF files to
\${GLOBUS_LOCATION}/var/gridrpc

How to build Ninf-G remote libraries (3/3)



Ninf-G I DL Statements (1/3)

- **Module** *module_name*
 - ▶ specifies the module name.
- **CompileOptions** “*options*”
 - ▶ specifies compile options which should be used in the resulting makefile
- **Library** “*object files and libraries*”
 - ▶ specifies object files and libraries
- **FortranFormat** “*format*”
 - ▶ provides translation format from C to Fortran.
 - ▶ Following two specifiers can be used:
 - ⊗ %s: original function name
 - ⊗ %l: capitalized original function name
 - ▶ Example:
 - FortranFormat “_%l_”;*
 - Calls “Fortran” fft(n, x, y);*
 - will generate function call
 - _FFT_(n, x, y);*
 - in C.
- **Globals** { ... *C descriptions* }
 - ▶ declares global variables shared by all functions

How to define a remote function

 **Define** *routine_name* (*parameters...*)

[*“description”*]

[**Required** *“object files or libraries”*]

[**Backend** *“MPI”|“BLACS”*]

[**Shrink** *“yes”|“no”*]

{*{C descriptions}* |

Calls *“C”|“Fortran”* *calling sequence*}

▶ declares function interface, required libraries and the main routine.

▶ Syntax of parameter description:

[*mode-spec*] [*type-spec*] *formal_parameter*

[*[[dimension [:range]]+]*]+

How to define a remote object

- **DefClass** class name
 - [“description”]
 - [**Required** “*object files or libraries*”]
 - [**Backend** “MPI” | “BLACS”]
 - [**Language** “C” | “fortran”]
 - [**Shrink** “yes” | “no”]
 - { [**DefState**{ ... }]
 - DefMethod** method name (args...)
 - {calling sequence}
- ▶ Declares an interface for Ninf-G objects

Syntax of parameter description (detailed)

● mode-spec: one of the following

- ▶ IN: parameter will be transferred from client to server
- ▶ OUT: parameter will be transferred from server to client
- ▶ INOUT: at the beginning of RPC, parameter will be transferred from client to server. at the end of RPC, parameter will be transferred from server to client
- ▶ WORK: no transfers will be occurred. Specified memory will be allocated at the server side.

● type-spec should be either *char*, *short*, *int*, *float*, *long*, *longlong*, *double*, *complex*, or *filename*.

● For arrays, you can specify the size of the array. The size can be specified using scalar IN parameters.

Example: IN int n, IN double a[n]

Sample Ninf-G IDL (1/3)

Matrix Multiply

Module matrix;

```
Define dmmul (IN int n,  
              IN double A[n][n],  
              IN double B[n][n],  
              OUT double C[n][n])
```

“Matrix multiply: $C = A \times B$ ”

Required “libmmul.o”

Calls “C” dmmul(n, A, B, C);

Sample Ninf-G IDL (2/3)

```
Module sample_object;
```

```
DefClass sample_object
```

```
"This is test object"
```

```
Required "sample.o"
```

```
{
```

```
  DefMethod mmul(IN long n, IN double A[n][n],  
                IN double B[n][n], OUT double C[n][n])
```

```
  Calls "C" mmul(n,A,B,C);
```

```
  DefMethod mmul2(IN long n, IN double A[n*n+1-1],  
                 IN double B[n*n+2-3+1], OUT double C[n*n])
```

```
  Calls "C" mmul(n,A,B,C);
```

```
  DefMethod FFT(IN int n, IN int m, OUT float x[n][m], float INOUT y[m][n]
```

```
)
```

```
  Calls "Fortran" FFT(n,x,y);
```

```
}
```

Grid As

Sample Ninf-G IDL (3/3)

ScaLAPACK (pdgesv)

```
Module SCALAPACK;
```

```
CompileOptions "NS_COMPILER = cc";
```

```
CompileOptions "NS_LINKER = f77";
```

```
CompileOptions "CFLAGS = -DAdd_ -O2 -64 -mips4 -r10000";
```

```
CompileOptions "FFLAGS = -O2 -64 -mips4 -r10000";
```

```
Library "scalapack.a pblas.a redistrib.a tools.a libmpiblacs.a -lblas -lmpi -lm";
```

```
Define pdgesv (IN int n, IN int nrhs, INOUT double global_a[n][lda:n], IN int lda,  
              INOUT double global_b[nrhs][ldb:n], IN int ldb, OUT int info[1])
```

```
Backend "BLACS"
```

```
Shrink "yes"
```

```
Required "procmap.o pdgesv_ninf.o ninf_make_grid.of Cnumroc.o descinit.o"
```

```
Calls "C" ninf_pdgesv(n, nrhs, global_a, lda, global_b, ldb, info);
```

Ninf-G

How to call Remote Libraries
- client side APIs and operations -

(Client) User's Scenario

- Write client programs in C/C++/Java using APIs provided by Ninf-G
- Compile and link with the supplied Ninf-G client compile driver (*ngcc*)
- Write a **client configuration file** in which runtime environments can be described
- Run *grid-proxy-init* command
- Run the program

GridRPC API / Ninf-G API

API s for programming client applications



The GridRPC API and Ninf-G API

GridRPC API

- ▶ Standard C API defined by the GGF GridRPC WG.
- ▶ Provides portable and simple programming interface.
- ▶ Enable interoperability between implementations such as Ninf-G and NetSolve.

Ninf-G API

- ▶ Non-standard API (Ninf-G specific)
- ▶ complement to the GridRPC API
- ▶ provided for high performance, usability, etc.
- ▶ ended by `_np`

@ eg: `grpc_function_handle_array_init_np(...)`

Rough steps for RPC

Initialization

```
grpc_initialize(config_file);
```

Create a function handle

- ▶ abstraction of a connection to a remote executable

```
grpc_function_handle_t  handle;  
  
grpc_function_handle_init(  
    &handle, host, port, "lib_name");
```

Call a remote library

```
grpc_call(&handle, args...);  
    or  
grpc_call_async(&handle, args...);  
grpc_wait( );
```

Data types

- **Function handle** – *grpc_function_handle_t*
 - ▶ A structure that contains a mapping between a client and an instance of a remote function
- **Object handle** – *grpc_object_handle_t_np*
 - ▶ A structure that contains a mapping between a client and an instance of a remote object
- **Session ID** – *grpc_sessionid_t*
 - ▶ Non-negative integer that identifies a session
 - ▶ Session ID can be used for status check, cancellation, etc. of outstanding RPCs.
- **Error and status code** – *grpc_error_t*
 - ▶ Integer that describes error and status of GridRPC APIs.
 - ▶ All GridRPC APIs return error code or status code.

Initialization / Finalization

- **grpc_error_t grpc_initialize(char *config_file_name)**
 - ▶ reads the configuration file and initialize client.
 - ▶ Any calls of other GRPC API s prior to `grpc_initialize` would fail
 - ▶ Returns `GRPC_OK` (success) or `GRPC_ERROR` (failure)
- **grpc_error_t grpc_finalize()**
 - ▶ Frees resources (memory, etc.)
 - ▶ Any calls of other GRPC API s after `grpc_finalize` would fail
 - ▶ Returns `GRPC_OK` (success) or `GRPC_ERROR` (failure)

Function handles

- `grpc_error_t grpc_function_handle_default(
 grpc_function_handle_t *handle,
 char *func_name)`
 - ▶ Creates a function handle to the default server
- `grpc_error_t grpc_function_handle_init(
 grpc_function_handle_t *handle,
 char *host_port_str,
 char *func_name)`
 - ▶ Specifies the server explicitly by the second argument.
- `grpc_error_t grpc_function_handle_destruct(
 grpc_function_handle_t *handle)`
 - ▶ Frees memory allocated to the function handle

Function handles (cont'd)

- `grpc_error_t grpc_function_handle_array_default_np (`
 `grpc_function_handle_t *handle,`
 `size_t nhandles,`
 `char *func_name)`
 - ▶ Creates multiple function handles via a single GRAM call
- `grpc_error_t grpc_function_handle_array_init_np (`
 `grpc_function_handle_t *handle,`
 `size_t nhandles,`
 `char *host_port_str,`
 `char *func_name)`
 - ▶ Specifies the server explicitly by the second argument.
- `grpc_error_t grpc_function_handle_array_destruct_np (`
 `grpc_function_handle_t *handle,`
 `size_t nhandles)`
 - ▶ Specifies the server explicitly by the second argument.

Object handles

- `grpc_error_t grpc_object_handle_default_np (`
 `grpc_object_handle_t_np *handle,`
 `char *class_name)`
 - ▶ Creates an object handle to the default server
- `grpc_error_t grpc_object_handle_init_np (`
 `grpc_function_object_t_np *handle,`
 `char *host_port_str,`
 `char *class_name)`
 - ▶ Specifies the server explicitly by the second argument.
- `grpc_error_t grpc_function_object_destruct_np (`
 `grpc_object_handle_t_np *handle)`
 - ▶ Frees memory allocated to the function handle.

Object handles (cont'd)

- `grpc_error_t grpc_object_handle_array_default (`
 `grpc_objct_handle_t_np *handle,`
 `size_t nhandles,`
 `char *class_name)`
 - ▶ Creates multiple object handles via a single GRAM call.
- `grpc_error_t grpc_object_handle_array_init_np (`
 `grpc_object_handle_t_np *handle,`
 `size_t nhandles,`
 `char *host_port_str,`
 `char *class_name)`
 - ▶ Specifies the server explicitly by the second argument.
- `grpc_error_t grpc_object_handle_array_destruct_np (`
 `grpc_object_handle_t_np *handle,`
 `size_t nhandles)`
 - ▶ Frees memory allocated to the function handles.

Synchronous RPC v.s. Asynchronous RPC

Synchronous RPC

- ▶ Blocking Call
- ▶ Same semantics with a local function call.

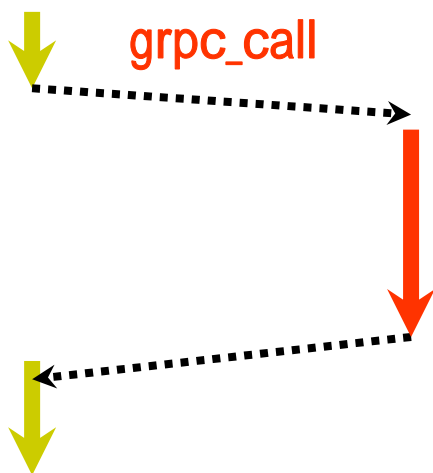
```
grpc_call(...);
```

Asynchronous RPC

- ▶ Non-blocking Call
- ▶ Useful for task-parallel applications

```
grpc_call_async(...);  
grpc_wait_*(...);
```

Client **ServerA**




Client **ServerA** **ServerB**




RPC functions

- `grpc_error_t grpc_call (`
 `grpc_function_handle_t *handle, ...)`
 - ▶ Synchronous (blocking) call
- `grpc_error_t grpc_call_async (`
 `grpc_function_handle_t *handle,`
 `grpc_sessionid_t *sessionID,`
 `...)`
 - ▶ Asynchronous (non-blocking) call
 - ▶ Session ID is stored in the second argument.

Ninf-G method invocation

 `grpc_error_t grpc_invoke_np (`
 `grpc_object_handle_t_np *handle,`
 `char *method_name,`
 `...`
 `)`

- ▶ Synchronous (blocking) method invocation

 `grpc_error_t grpc_invoke_async_np (`
 `grpc_object_handle_t_np *handle,`
 `char *method_name,`
 `grpc_sessionid_t *sessionID,`
 `...)`

- ▶ Asynchronous (non-blocking) method invocation
- ▶ session ID is stored in the third argument.

Session control functions

- `grpc_error_t grpc_probe (`
 `grpc_sessionid_t sessionID)`
 - ▶ probes the job specified by SessionID whether the job has been completed.
- `grpc_error_t grpc_probe_or (`
 `grpc_sessionid_t *idArray,`
 `size_t length,`
 `grpc_sessionid_t *idPtr)`
 - ▶ probes whether at least one of jobs in the array has been
- `grpc_error_t grpc_cancel (`
 `grpc_sessionid_t sessionID)`
 - ▶ Cancels a session
- `grpc_error_t grpc_cancel_all ()`
 - ▶ Cancels all outstanding sessions

Wait functions

- `grpc_error_t grpc_wait (`
 `grpc_sessionid_t sessionID)`
 - ▶ Waits outstanding RPC specified by sessionID
- `grpc_error_t grpc_wait_and (`
 `grpc_sessionid_t *idArray,`
 `size_t length)`
 - ▶ Waits all outstanding RPCs specified by an array of sessionIDs

Wait functions (cont'd)

- `grpc_error_t grpc_wait_or (`
 `grpc_sessionid_t *idArray,`
 `size_t length,`
 `grpc_sessionid_t *idPtr)`
 - ▶ Waits any one of RPCs specified by an array of sessionIDs.
- `grpc_error_t grpc_wait_all ()`
 - ▶ Waits until all outstanding RPCs are completed.
- `grpc_error_t grpc_wait_any (`
 `grpc_sessionid_t *idPtr)`
 - ▶ Waits any one of outstanding RPCs.

Ninf-G

Compile and run

Prerequisite

Environment variables

- ▶ GPT_LOCATION
- ▶ GLOBUS_LOCATION
- ▶ NG_DIR

PATH

- ▶ `${GLOBUS_LOCATION}/etc/globus-user-env.{csh,sh}`
- ▶ `${NG_DIR}/etc/ninfg-user-env.{csh,sh}`

Globus-level settings

- ▶ User certificate, CA certificate, grid-mapfile
- ▶ test
 - % grid-proxy-init
 - % globus-job-run server.foo.org /bin/hostname

Notes for dynamic linkage of the Globus shared libraries:

- ▶ Globus dynamic libraries (shared libraries) must be linked with the Ninf-G stub executables. For example on Linux, this is enabled by adding `${GLOBUS_LOCATION}/lib` in `/etc/ld.so.conf` and run `ldconfig` command.

Compile and run

- Compile the client application using *ngcc* command

```
% ng_cc -o myapp app.c
```

- Create a proxy certificate

```
% grid-proxy-init
```

- Prepare a client configuration file

- Run

```
% ./myapp config.cl [args...]
```

Client configuration file

- Specifies runtime environments
- Available attributes are categorized to sections:
 - ▶ INCLUDE section
 - ▶ CLIENT section
 - ▶ LOCAL_LDIF section
 - ▶ FUNCTION_INFO section
 - ▶ MDS_SERVER section
 - ▶ SERVER section
 - ▶ SERVER_DEFAULT section

Frequently used attributes

<CLIENT> </CLIENT> section

- ▶ loglevel
- ▶ refresh_credential

<SERVER> </SERVER> section

- ▶ hostname
- ▶ mpi_runNoOfCPUs
- ▶ jobmanager
- ▶ job_startTimeout
- ▶ job_queue
- ▶ heartbeat / heartbeat_timeoutCount
- ▶ redirect_outerr

<FUNCTION_INFO> </FUNCTION_INFO> section

- ▶ session_timeout

<LOCAL_LDIF> </LOCAL_LDIF> section

- ▶ filename

Ninf-G

Summary

How to use Ninf-G (again)

Build remote libraries on server machines

- ▶ Write IDL files
- ▶ Compile the IDL files
- ▶ Build and install remote executables

Develop a client program

- ▶ Programming using GridRPC API
- ▶ Compile

Run

- ▶ Create a client configuration file
- ▶ Generate a proxy certificate
- ▶ Run

Ninf-G tips

● How the server can be specified?

- ▶ Server is determined when the function handle is initialized.

- ◉ `grpc_function_handle_init();`

- ✦ hostname is given as the second argument

- ◉ `grpc_function_handle_default();`

- ✦ hostname is specified in the client configuration file which must be passed as the first argument of the client program.

- ▶ Ninf-G does not provide broker/scheduler/meta-server.

● Should use LOCAL LDIF rather than MDS.

- ▶ easy, efficient and stable

● How should I deploy Ninf-G executables?

- ▶ Deploy Ninf-G executables manually
- ▶ Ninf-G provides automatic staging of executables

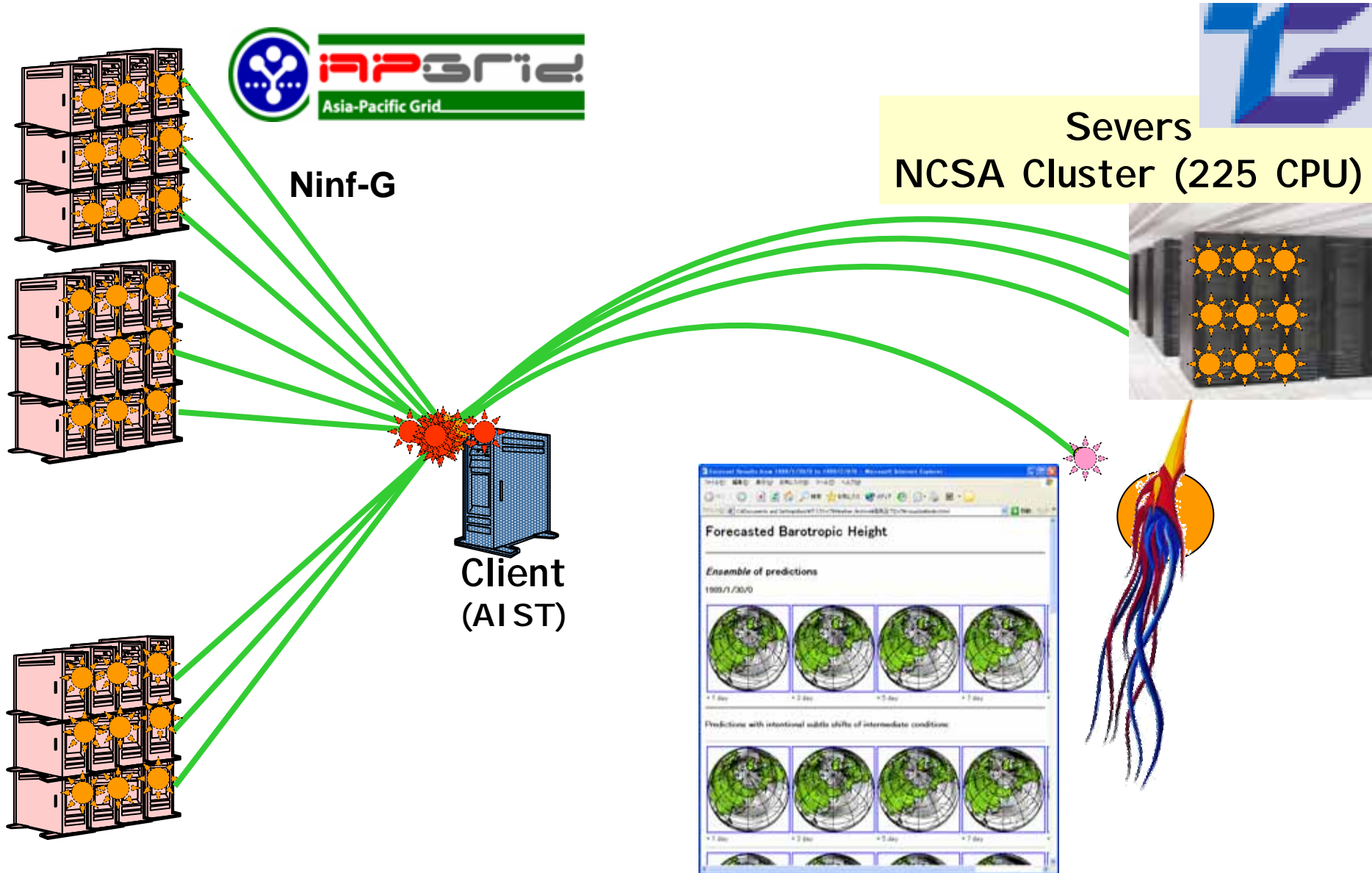
● Other functionalities?

- ▶ heatbeating
- ▶ timeout
- ▶ client callbacks
- ▶ attaching to debugger
- ▶ ...

Ninf-G

Recent achievements

Climate simulation on AI ST-TeraGrid @SC2003



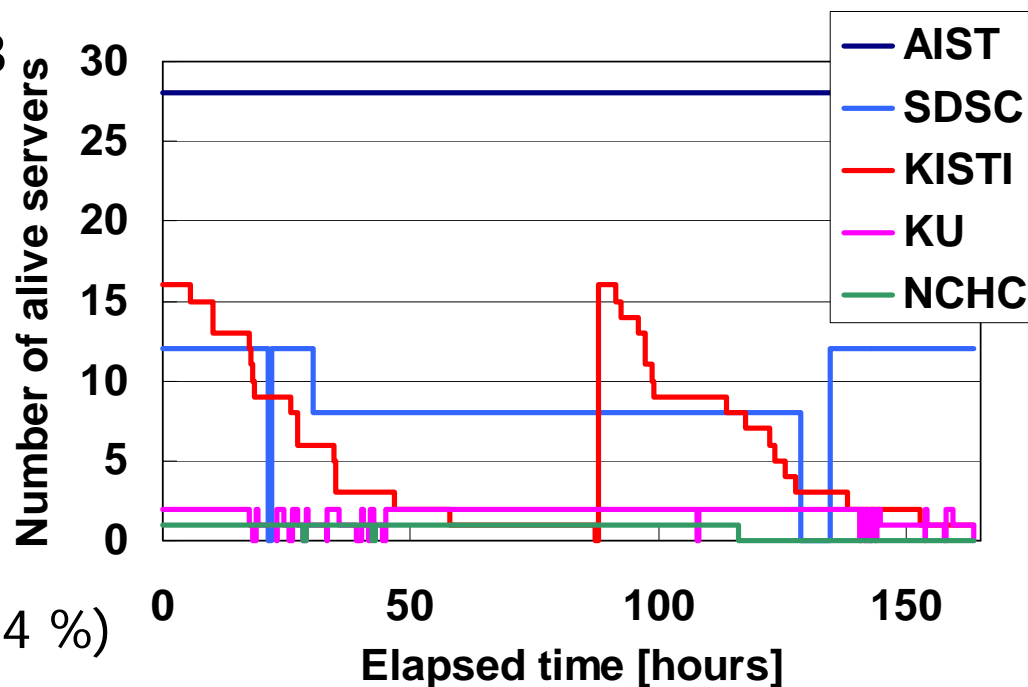
Experiments on long-run

Purpose

- ▶ Evaluate quality of Ninf-G2
- ▶ Have experiences on how GridRPC can adapt to faults

Ninf-G stability

- ▶ Number of executions : 43
- ▶ Execution time
(Total) : 50.4 days
(Max) : 6.8 days
(Ave) : 1.2 days
- ▶ Number of RPCs:
more than 2,500,000
- ▶ Number of RPC failures:
more than 1,600
(Error rate is about 0.064 %)



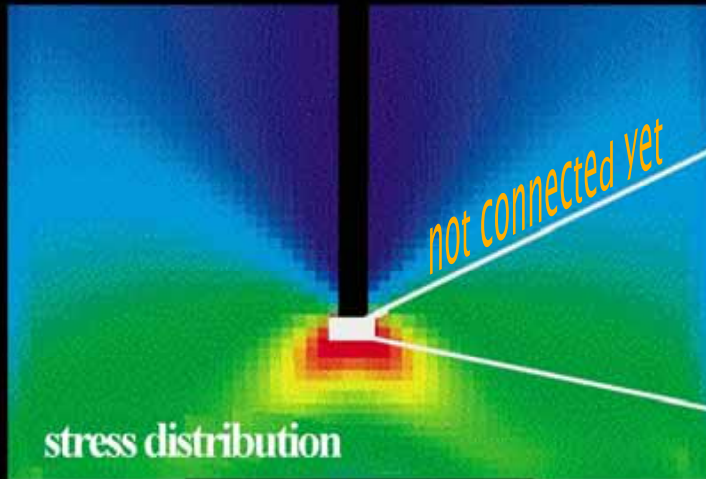
Hybrid Quantum-Classical Simulation Scheme on Grid

Hybrid Quantum-Classical Simulation Scheme

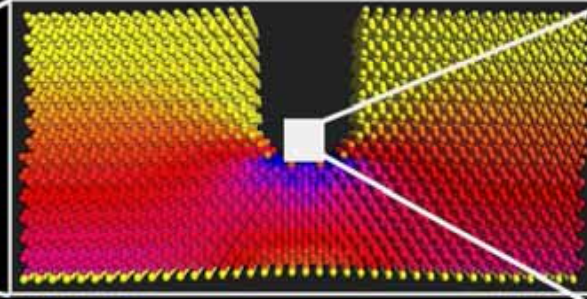
Seamless Coupling of Quantum Region with Classical Region

Adaptive Selection of Regions

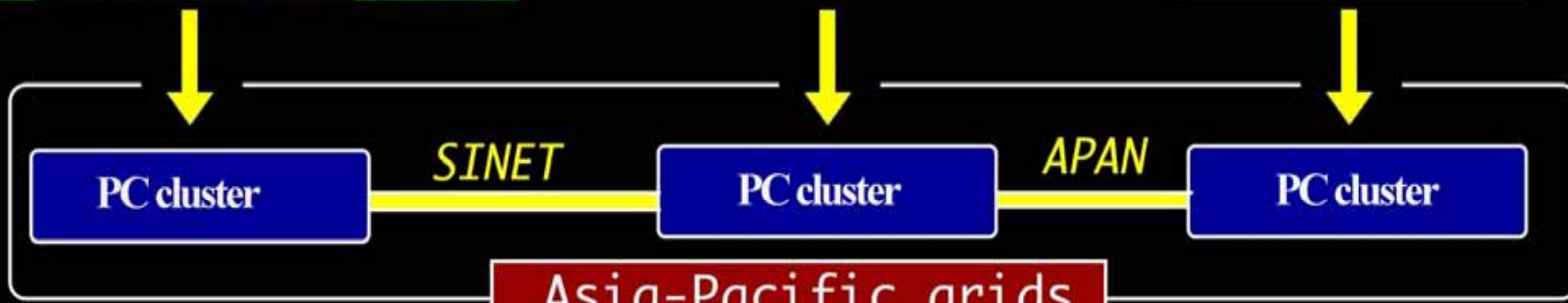
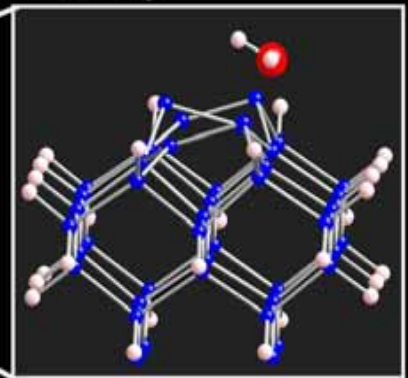
Coarse-Grained Particle Method



Molecular Dynamics



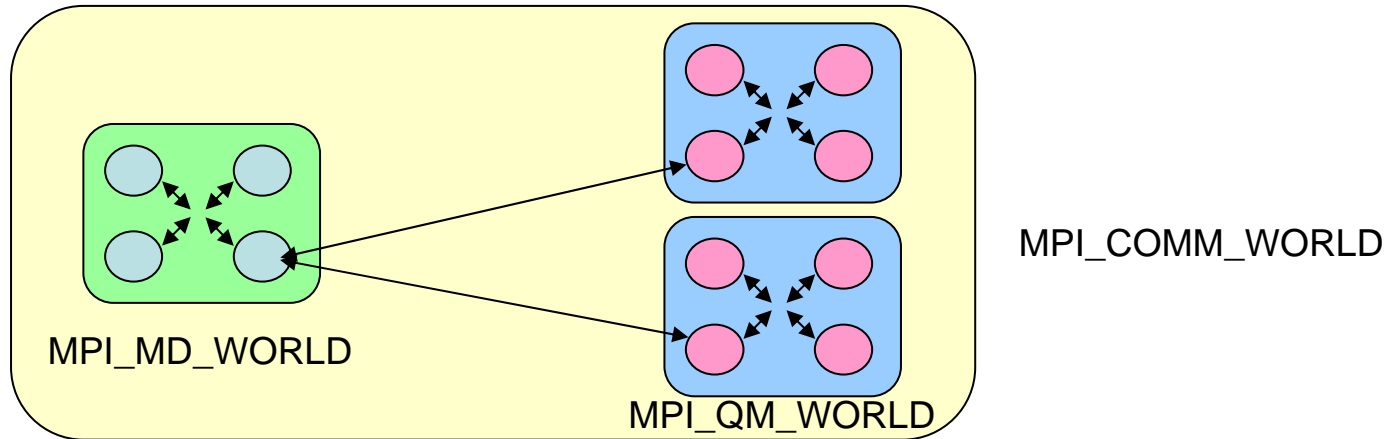
Density-Functional Theory



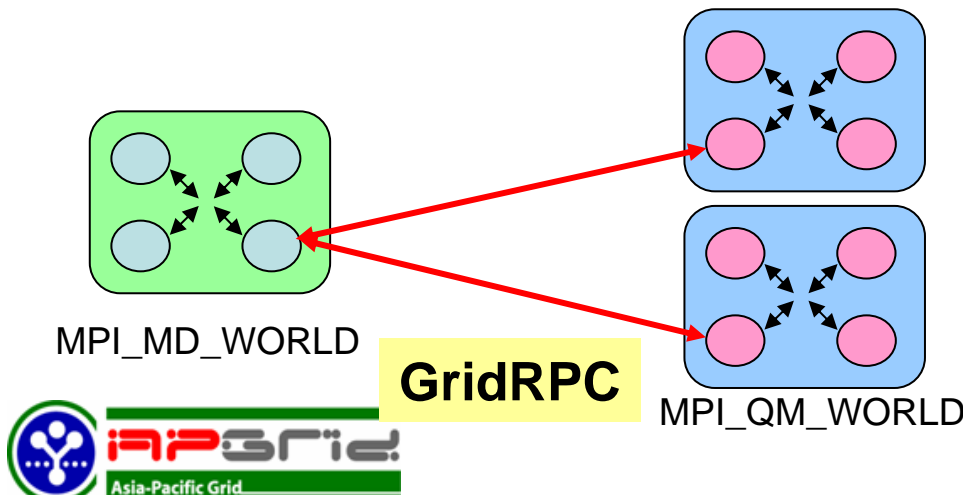
Globus, MPICH-G2, NINF-G2

Re-implementation using GridRPC

Original implementation (MPI)



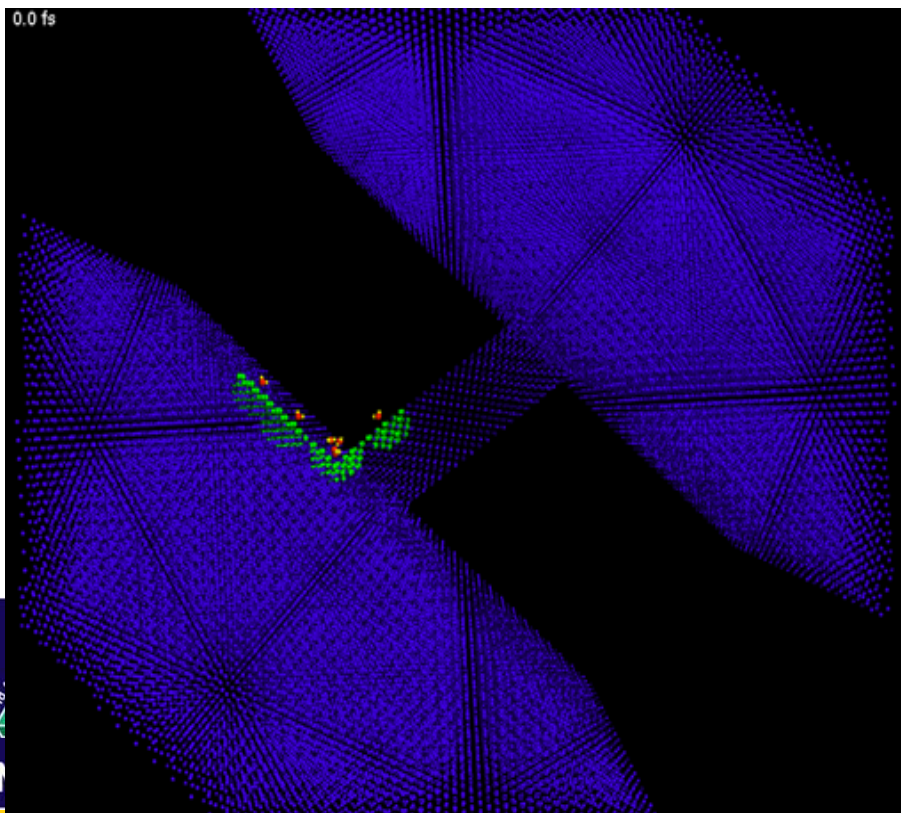
New implementation (GridRPC + MPI)



Hybrid QM-MD Simulation of Nano-structured Si in Corrosive Environment

Nano-structured Si system under stress

two slabs connected with
a slanted pillar
0.11million atoms



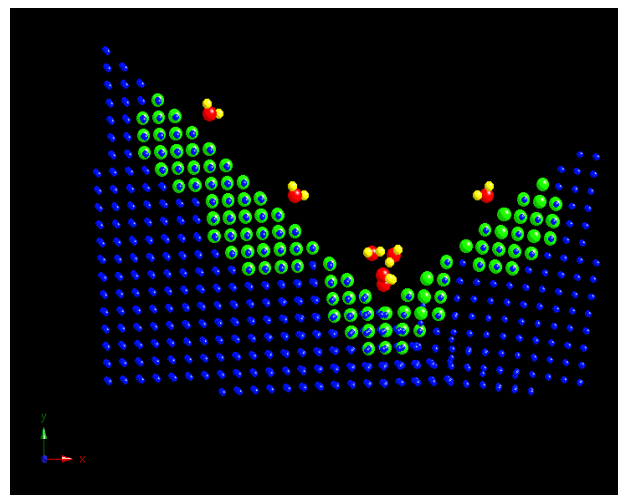
4 quantum regions:

#0: 69 atoms
including
 $2\text{H}_2\text{O}+2\text{OH}$

#2: 44 atoms
including H_2O

#1: 68 atoms
including H_2O

#3: 56 atoms
including H_2O



Close-up view

Testbed used in the experiment @ SC2004

P32 (512 CPU)

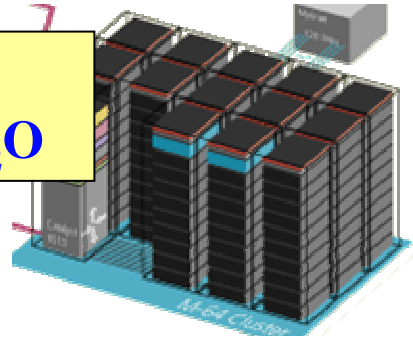


#0: 69 atoms
including $2\text{H}_2\text{O}+2\text{OH}$

P32 (512 CPU)



#1: 68 atoms
including H_2O

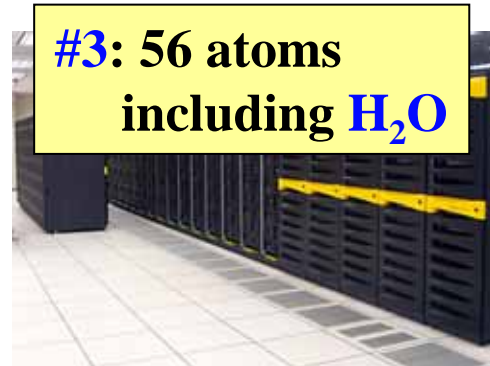


F32 (256 CPU)



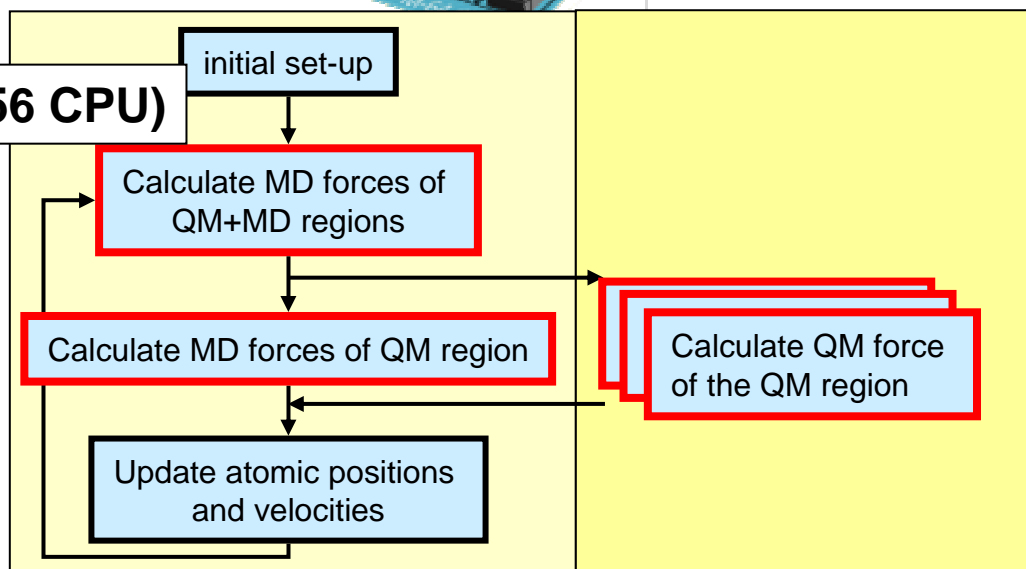
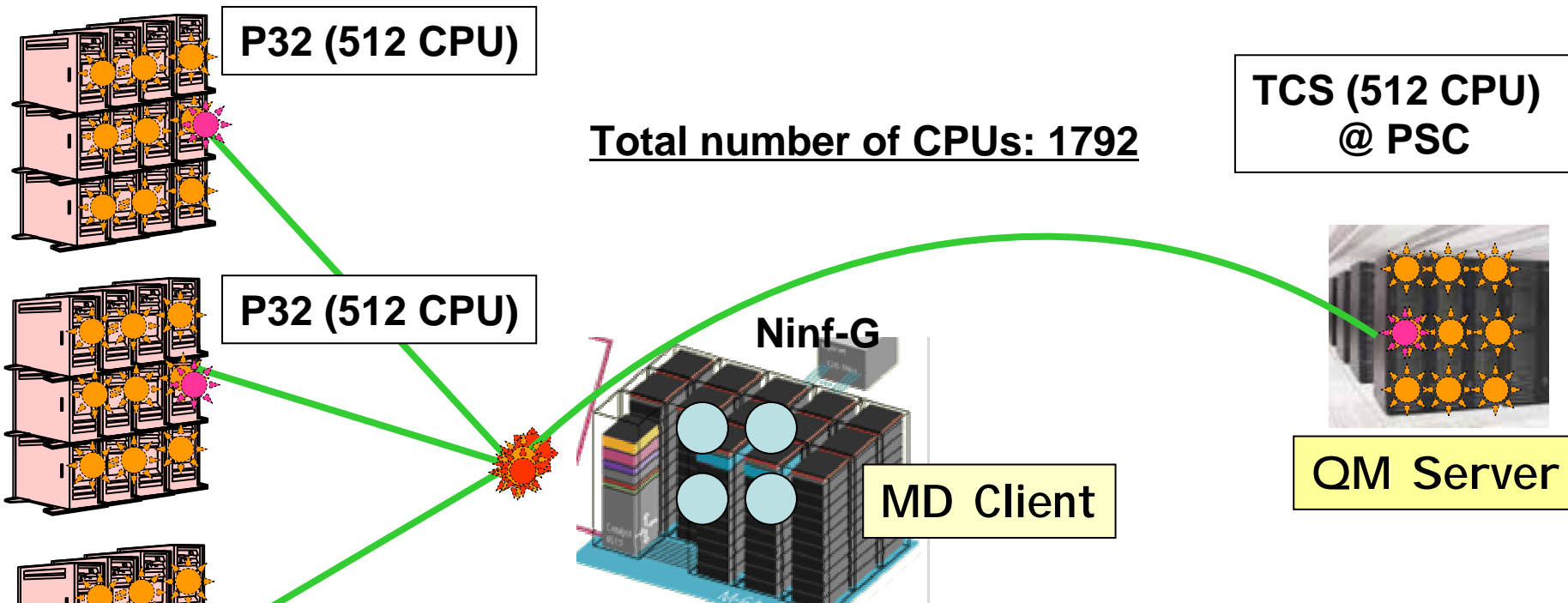
#2: 44 atoms
including H_2O

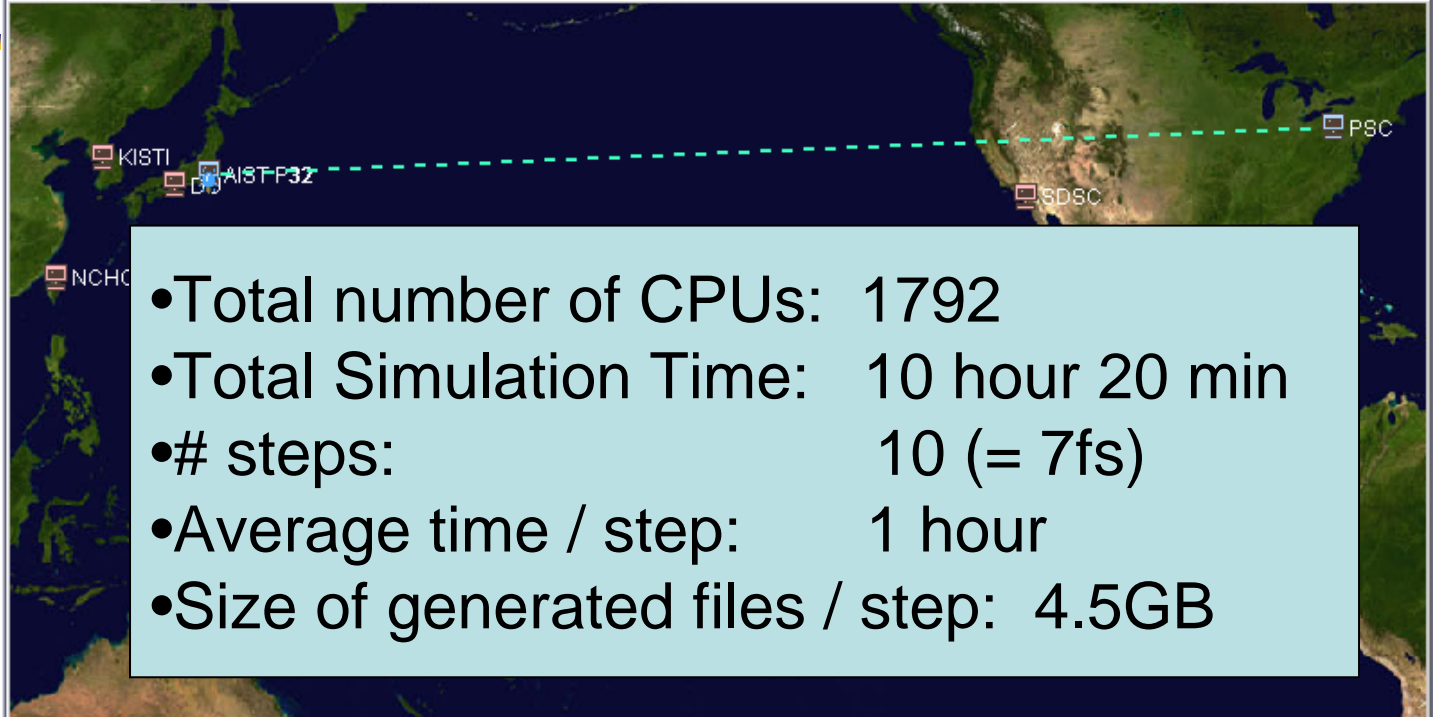
TCS (512 CPU)
@ PSC



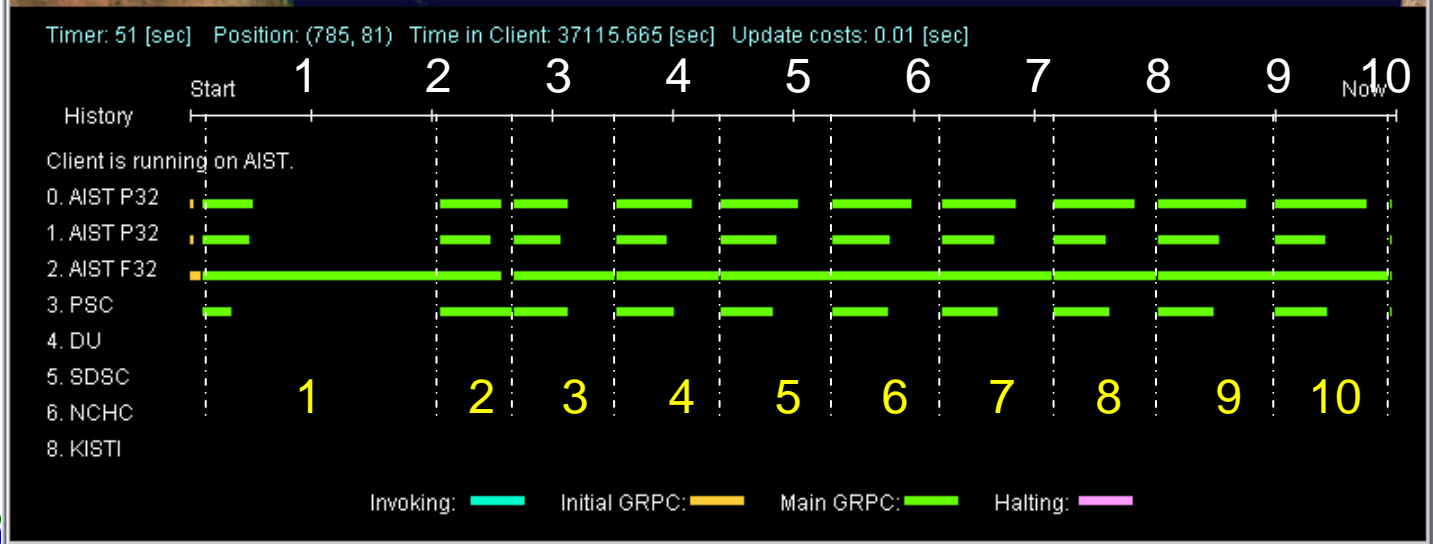
#3: 56 atoms
including H_2O

QM/MD simulation over the Pacific





- Total number of CPUs: 1792
- Total Simulation Time: 10 hour 20 min
- # steps: 10 (= 7fs)
- Average time / step: 1 hour
- Size of generated files / step: 4.5GB



For more info, related links

Ninf project ML

▶ ninf@apgrid.org

Ninf-G Users' ML

▶ ninf-users@apgrid.org

Ninf project home page

▶ <http://ninf.apgrid.org>

Global Grid Forum

▶ <http://www.ggf.org/>

GGF GridRPC WG

▶ <http://forge.gridforum.org/projects/gridrpc-wg/>

Globus Alliance

▶ <http://www.globus.org/>